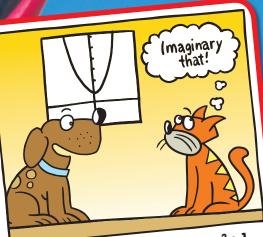
# **9** Solving Quadratic Equations

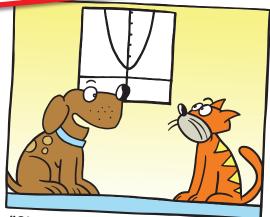
- 9.1 Solving Quadratic Equations by Graphing
- 9.2 Solving Quadratic Equations Using Square Roots
- 9.3 Solving Quadratic Equations by Completing the Square
- 9.4 Solving Quadratic Equations Using the Quadratic Formula
- 9.5 **Solving Systems of Linear and Quadratic Equations**





"It's because the graph of y = x<sup>2</sup> + 1 doesn't cross the x-axis!"

"Do you know why the quadratic equation x<sup>2</sup> + 1 = 0 has no real solutions?"



"Okay, you hold your tail straight so that there are exactly two points of intersection."



"That's perfect Descartes!"

# **Connections to Previous Learning**

- Write and solve one-step linear equations in one variable.
- Evaluate expressions at specific values of their variables.
- Write and solve multi-step linear equations in one variable with one solution, no solution, or infinitely many solutions.
- Evaluate square roots of perfect squares.
- Solve quadratic equations in one variable by graphing, using square roots, completing the square, and using the quadratic formula.
- Derive the quadratic formula by completing the square.
- Solve a system of equations consisting of a linear equation and a quadratic equation in two variables algebraically and graphically.

#### Pacing Guide for Chapter 9

Chapter Opener	1 Day
Section 1	2 Days
Section 2	1 Day
Section 3	1 Day
Study Help / Quiz	1 Day
Section 4	3 Days
Section 5	2 Days
Chapter Review / Chapter Tests	2 Days
Total Chapter 9	13 Days
Year-to-Date	126 Days

# **Chapter Summary**

Section	Common Core State Standard			
9.1	Learning	A.REI.4b, A.REI.11 ★		
9.2	Learning	A.REI.4b		
9.3	Learning	Learning A.REI.4a, A.REI.4b, A.SSE.3b ★, F.IF.8a ★		
9.4	Learning A.REI.4a ★, A.REI.4b ★			
9.5	Learning A.REI.7 ★			
★ Teaching is	★ Teaching is complete. Standard can be assessed.			

Technology for the Teacher

BigldeasMath.com Chapter at a Glance Complete Materials List Parent Letters: English and Spanish

#### **Common Core State Standards**

**8.EE.2** .... Evaluate square roots of small perfect squares ....

**N.RN.2** Rewrite expressions involving radicals . . . using the properties of exponents.

**A.SSE.2** Use the structure of an expression to identify ways to rewrite it.

#### **Additional Topics for Review**

- Graphing quadratic functions
- Solving polynomial equations in factored form
- Factoring polynomials
- Special products of polynomials
- Solving simple equations

# Try It Yourself

1.	9	2.	-13
3.	$\pm \frac{3}{5}$	4.	-2.5
5.	$3\sqrt{6}$	6.	$4\sqrt{5}$
7.	$10\sqrt{2}$	8.	$(x + 5)^2$
9.	$(m - 10)^2$	10.	$(p + 6)^2$

#### Record and Practice Journal Fair Game Review

1.	-6	2.	11
3.	$\frac{2}{7}$	4.	±1.5
5.	3 ft	6.	0.5 m
7.	$2\sqrt{5}$	8.	$3\sqrt{7}$
9.	$6\sqrt{3}$	10.	$12\sqrt{2}$
11.	$5\sqrt{5}$ ft	12.	$8\sqrt{3}$ m
13.	$(y - 3)^2$	14.	$(b + 9)^2$
15.	$(n + 14)^2$	16.	$(h - 8)^2$
17.	<b>a.</b> ( <i>x</i> – 25) in.		
	<b>b.</b> 4( <i>x</i> – 25)	in.	

# Math Background Notes

### **Vocabulary Review**

- Perfect square
- Radical sign
- Radicand
- Perfect Square Trinomial

### **Finding Square Roots**

- Students should know how to find the square root of a perfect square.
- To find a square root of a given number, find a number that you can square to get the given number.
- **Teaching Tip:** Remind students that  $\sqrt{n}$  represents the positive square root of *n*. Every number *n* has a positive square root  $\sqrt{n}$  and a negative square root  $-\sqrt{n}$ .

# **Simplifying Square Roots**

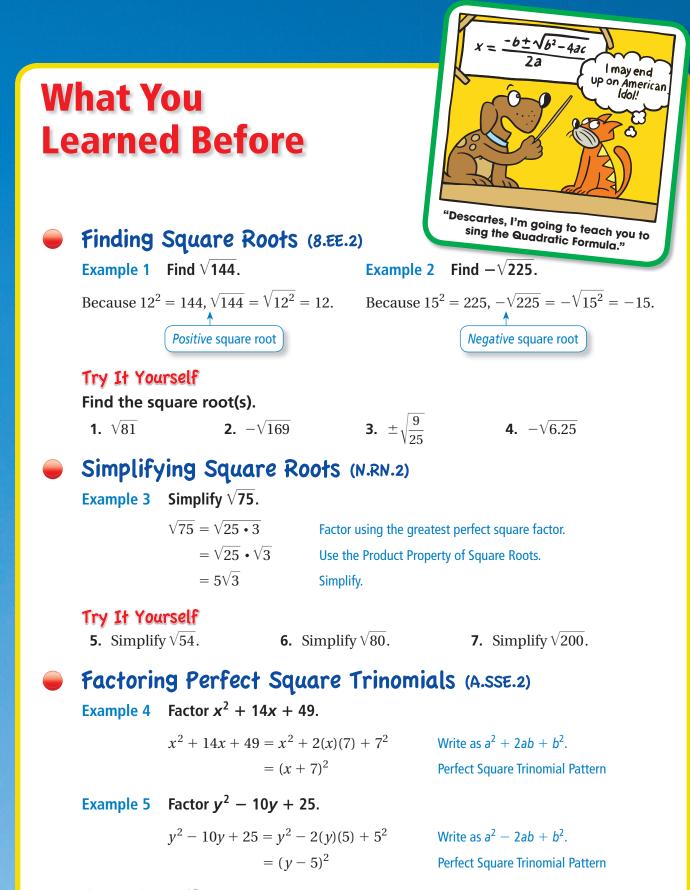
- Students should know how to simplify the square root of a number that is not a perfect square.
- **Teaching Tip:** The key to simplifying a square root is to factor using the greatest perfect square factor of the radicand.
- **Common Error**: Students may omit the step of using the Product Property of Square Roots and take the wrong quantity outside the radical sign. Emphasize the second and third steps in Example 3.

# **Factoring Perfect Square Trinomials**

- Students should know how to factor a perfect square trinomial.
- Remind students of the Perfect Square Trinomial Patterns.
  - $a^2 + 2ab + b^2 = (a + b)^2$
  - $a^2 2ab + b^2 = (a b)^2$

# **Reteaching and Enrichment Strategies**

If students need help	If students got it
Record and Practice Journal • Fair Game Review Skills Review Handbook Lesson Tutorials	Game Closet at <i>BigldeasMath.com</i> Start the next section



# Try It Yourself

Factor the trinomial.

8.  $x^2 + 10x + 25$ 

**9.**  $m^2 - 20m + 100$  **10.**  $p^2 + 12p + 36$ 

# Essential Question How can you use a graph to solve a quadratic

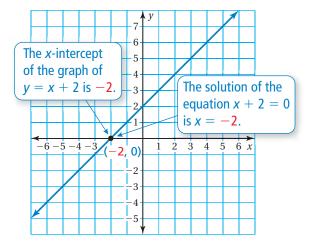
equation in one variable?

Earlier in the book, you learned that the *x*-intercept of the graph of

y = ax + b 2 variables

is the same as the solution of

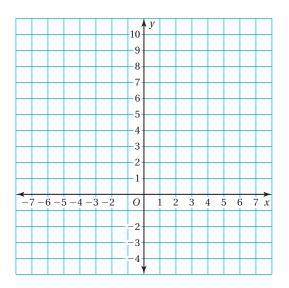
$$ax + b = 0$$
. 1 variable



### **ACTIVITY:** Solving a Quadratic Equation by Graphing

#### Work with a partner.

- **a.** Sketch the graph of  $y = x^2 2x$ .
- **b.** What is the definition of an *x*-intercept of a graph? How many *x*-intercepts does this graph have? What are they?
- **c.** What is the definition of a solution of an equation in *x*? How many solutions does the equation  $x^2 2x = 0$  have? What are they?
- **d.** Explain how you can verify that the *x*-values found in part (c) are solutions of  $x^2 2x = 0$ .



9.1



#### Solving Quadratic Equations

In this lesson, you will
solve quadratic equations by graphing.
Learning Standards
A.REI.4b

A.REI.11



# Introduction

# **Standards for Mathematical Practice**

• **MP1a Make Sense of Problems:** When students solved quadratic equations in factored form, they used the Zero-Product Property and reasoned, "What value of *x* makes each factor zero?" Now they are reasoning "What values of *x* make the equation zero?" The values of the *x*-intercepts make the equation zero.

### **Motivate**

- Show a picture of a projectile being launched from a trebuchet or a catapult.
- Ask students what they would like to know about the projectile. Hopefully a student will ask how long it takes for the projectile to land.
- Explain that in this section they will answer that type of question.

# Activity Notes

#### Discuss

- Connect the projectile motion to the *x*-intercept dialogue.
- Also, connect the previous two chapters to this section by reminding students that they solved quadratic equations by factoring in Chapter 7, and they graphed quadratic functions in Chapter 8.

# Activity 1

- What do you know about the graph of y = x<sup>2</sup> 2x?" opens up; y-intercept is 0; x-coordinate of the vertex is 1; The axis of symmetry is x = 1.
- Students should make an input-output table that includes *x*-values that show the key features of the graph.
- While students work, question different pairs of students about the vertex and the minimum value.
- **Big Idea:** In part (d), students should discuss evaluating the left side of the equation for the *x*-values found in part (c) and they should also discuss the *x*-intercept. It is not enough to solve the equation graphically because computational errors can influence the graph. An algebraic check is also important.
- **MP1a:** This approach to solving a quadratic equation should make sense to students if they think back to solving systems of equations. They can think of solving  $x^2 2x = 0$  as solving the system  $y = x^2 2x$  and y = 0. The graph of y = 0 is the *x*-axis, which intersects the graph of  $y = x^2 2x$  at its *x*-intercepts.

#### **Common Core State Standards**

**A.REI.4** Solve quadratic equations in one variable.

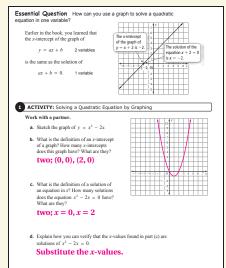
**A.REI.11** Explain why the *x*-coordinates of the points where the graphs of the equations y = f(x) and y = g(x) intersect are the solutions of the equation f(x) = g(x); find the solutions approximately....

#### **Previous Learning**

Students should know how to graph a quadratic function and find the *x*-intercepts.



#### 9.1 Record and Practice Journal

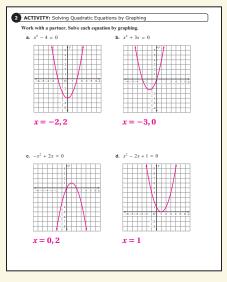


#### **Differentiated Instruction**

#### Auditory

After Activity 1, ask students to discuss the differences between an equation of the form  $ax^2 + bx + c = 0$  and its related function  $y = ax^2 + bx + c$ . Talk about how the equation can be solved by graphing its related function and discuss the relationship between solutions and *x*-intercepts.

#### 9.1 Record and Practice Journal



 Get the equation equal to zero, set it equal to y, graph the resulting equation, and find its x-intercepts.

 4. After you find a solution graphically, how can you check your result algebraically? Use you solutions in Activity 2 as examples.

 Check that the x-values of the x-intercepts satisfy the original equation.

3. IN YOUR OWN WORDS How can you use a graph to solve a quadratic

What Is Your Answer?

# Laurie's Notes

# Activity 2

- Explain to students that in Activity 2 they will solve four additional quadratic equations in one variable.
- As they are solving each equation by graphing, students should be checking the reasonableness of their graphs. For instance, the graph in part (c) is a parabola that opens down.
- While students work, probe different pairs of students about the vertex, the minimum or maximum value, the *y*-intercept, and the general shape of the graph.
- "In Activity 1, the equation had two solutions. Does each equation in Activity 2 have two solutions?" no; The equation in part (d) has only 1 solution.
- \* "Do you think it is possible to predict how many solutions a quadratic equation in one variable will have?" Answers will vary.

### What Is Your Answer?

• **MP1a:** In Question 4, students are making sense of a problem in more than one way. It is important for students to realize that the *x*-intercepts correspond to the solutions of the equation, so substituting these values for *x* should result in a true equation.

# Closure

• Writing Prompt: To solve a quadratic equation by graphing you ...

#### **ACTIVITY:** Solving Quadratic Equations by Graphing Work with a partner. Solve each equation by graphing. Math $\bigcirc$ **b.** $x^2 + 3x = 0$ Practice **a.** $x^2 - 4 = 0$ Use Clear $-6^{1}$ **↓**y Definitions 6 How is the solution 5 5 of the equation 4 4 represented by 3 -3 the graph of the 2 2 equation? 1 1 -6-5-4-3-2 2 3 4 5 6 x -6 - 5 - 4 - 3 - 2 $2 \ 3 \ 4 \ 5 \ 6 \ x$ 0 0 1 1 -2 2 -3 -3 4 4 -5 5 6 6 **c.** $-x^2 + 2x = 0$ **d.** $x^2 - 2x + 1 = 0$ y v 9 4 8 3 2 7 6 1 5 -6 - 5 - 4 - 3 - 20 2 3 4 5 6 x 1 4 3 2 3 2 4 - 1 5 -6 - 5 - 4 - 3 - 20 $2 \ 3 \ 4 \ 5 \ 6 \ x$ 1 6

# -What Is Your Answer?

-7

8

- **3. IN YOUR OWN WORDS** How can you use a graph to solve a quadratic equation in one variable?
- **4.** After you find a solution graphically, how can you check your result algebraically? Use your solutions in Activity 2 as examples.



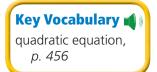
Use what you learned about solving quadratic equations to complete Exercises 5–7 on page 459.

-2

-3

# 9.1 Lesson





A **quadratic equation** is a nonlinear equation that can be written in the standard form  $ax^2 + bx + c = 0$ , where  $a \neq 0$ .

In Chapter 7, you solved quadratic equations by factoring. You can also solve quadratic equations in standard form by finding the *x*-intercept(s) of the graph of the related function  $y = ax^2 + bx + c$ .

### EXAMPLE

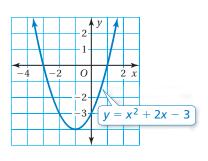
### E \_\_\_\_\_Solving a Quadratic Equation: Two Real Solutions

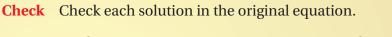


The solutions of a quadratic equation are also called roots.

#### Solve $x^2 + 2x - 3 = 0$ by graphing.

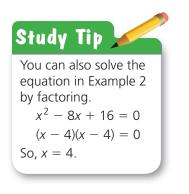
- **Step 1:** Graph the related function  $y = x^2 + 2x 3$ .
- **Step 2:** Find the *x*-intercepts. They are -3 and 1.
- So, the solutions are x = -3 and x = 1.





$$x^{2} + 2x - 3 = 0$$
 Original equation 
$$x^{2} + 2x - 3 = 0$$
  
(-3)<sup>2</sup> + 2(-3) - 3  $\stackrel{?}{=} 0$  Substitute. 
$$1^{2} + 2(1) - 3 \stackrel{?}{=} 0$$
  
 $0 = 0$  Simplify.  $0 = 0$ 

# **EXAMPLE** 2 Solving a Quadratic Equation: One Real Solution



Solve  $x^2 - 8x = -16$  by graphing.

**Step 1:** Rewrite the equation in standard form.

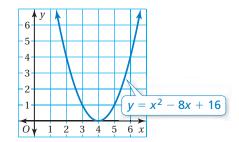
 $x^2 - 8x + 16 = 0$ 

 $x^2 - 8x = -16$  Write the equation.

Add 16 to each side.

- **Step 2:** Graph the related function  $y = x^2 8x + 16$ .
- **Step 3:** Find the *x*-intercept. The only *x*-intercept is at the vertex (4, 0).

So, the solution is x = 4.



# 👂 On Your Own



Solve the equation by graphing. Check your solution(s).

**1.**  $x^2 - x - 2 = 0$  **2.**  $x^2 + 7x + 10 = 0$  **3.**  $x^2 + x = 12$  **4.**  $x^2 + 1 = 2x$  **5.**  $x^2 + 4x = 0$ **6.**  $x^2 + 10x = -25$ 

Multi-Language Glossary at BigIdeasMathy com

# Introduction

### Connect

- **Yesterday:** Students developed an understanding of solving quadratic equations by graphing. (MP1a)
- Today: Students will solve quadratic equations by graphing.

# **Motivate**

- What do water fountains and a kicked football have in common?" Answers will vary.
- This may prompt a lot of different responses. Listen for responses such as their paths have the same shape or they have a maximum height.
- What questions can you answer using the equation that relates the time the football has been in the air and its height?" Answers will vary.
- Mention that today students will use a quadratic equation to determine when the football is at a specific height.

# Lesson Notes

### Discuss

- MP1a Make Sense of Problems: Throughout this lesson, discuss with students the different graphing methods they can use to solve these types of equations as well as the different checks they can use. They can check by factoring, using a graphing utility, or substituting solutions back into the original equation.
- Write the definition of the standard form of a quadratic equation.
- **?** "How can you solve a quadratic equation such as  $x^2 5x + 4 = 0$ ?" Factor the left side as (x - 4)(x - 1) = 0. Then solve for x.
- 🏆 "Do you think all quadratic equations can be factored?" no
- Explain that today students will solve quadratic equations by writing the equation in standard form and graphing the related function  $y = ax^2 + bx + c$ .

# **Example 1**

- Use an input-output table to graph the related function. You might suggest a domain from  $-3\ \text{to}\ 3.$
- $\ref{eq: 1}$  "What values of x give an output of 0?" -3 and 1
- **Physical Restaurs Precision:** "Why is it necessary to check the solutions algebraically?" You could have made an error in graphing the equation.
- If time permits, asks students about the factored form of  $x^2 + 2x 3$ .
- Remind students that the solutions of a quadratic equation are also called roots.

# Example 2

- **?** "How does  $x^2 8x = -16$  differ from the equation in Example 1?" It is not written in standard form.
- **MP6:** "Add 16 to each side" is another way of saying "use the Addition Property of Equality."

**Goal** Today's lesson is solving **quadratic equations** by graphing.

Lesson Plans Answer Presentation Tool

#### Extra Example 1 Solve $x^2 - x - 6 = 0$ by graphing. x = -2, x = 3

#### Extra Example 2

Solve  $x^2 + 9x = -20$  by graphing. x = -4, x = -5

#### **On Your Own 1.** x = -1, x = 2

- **2.** x = -5, x = -2
- **3.** x = -4, x = 3
- **4.** x = 1
- **5.** x = -4, x = 0
- **6.** x = -5

# Example 2 (continued)

- In graphing the related function, note that a domain of -3 to 3 (like in Example 1) will not include the *x*-intercept. Students should understand that when x = 0, y = 16 and when x = 1, y = 9. The positive leading coefficient means that the graph opens up, so the vertex must be at an *x*-value greater than 0. There is no need to evaluate the equation for negative values of *x*.
- The solution can be checked by factoring as noted in the Study Tip.

#### On Your Own

• If time is a concern, have students do only the even or odd exercises.

# **Example 3**

- Take time to work through both methods. Showing two pathways for approaching the problem helps deepen students' understanding of the problem.
- Because there are no *x*-intercepts when there are no solutions, it is not possible to perform a check by substituting *x*-values in the original equation.
- **Connection:** The second method connects to solving a system of equations (Chapter 4). In this method, each side of the equation is treated as a function and graphed.

#### On Your Own

• Remind students to check the reasonableness of their solution(s).

### Discuss

- What are the possible numbers of points of intersection for the graph of a linear function and the graph of a quadratic function?" 0, 1, or 2
- **Connection:** Be sure to point out the connection between this question and the Summary box.
- Note how the number of solutions is related to the position of the vertex relative to the *x*-axis and the direction in which the parabola opens.
- What can you say about the vertex of a parabola that opens down when the corresponding equation has two solutions?" The vertex must be above the x-axis.

# Extra Example 3

Solve  $x^2 = -3x - 4$  by graphing. no real solutions

### 🔵 On Your Own

- 7. no real solutions
- **8.** x = -6, x = -1
- 9. no real solutions

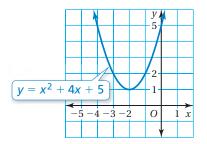
EXAMPLE

3

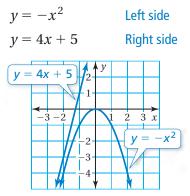
#### Solving a Quadratic Equation: No Real Solutions

#### Solve $-x^2 = 4x + 5$ by graphing.

- **Method 1:** Rewrite the equation in standard form and graph the related function  $y = x^2 + 4x + 5$ .
- There are no *x*-intercepts. So,  $-x^2 = 4x + 5$  has no real solutions.



Method 2: Graph each side of the equation.



The graphs do not intersect. So,  $-x^2 = 4x + 5$  has no real solutions.

#### ) On Your Own

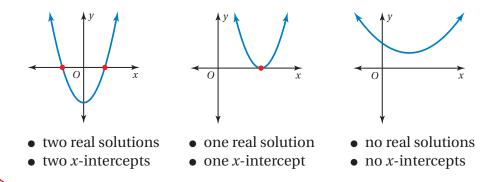


#### Solve the equation by graphing. Check your solution(s).

**7.**  $x^2 = 3x - 3$  **8.**  $x^2 + 7x = -6$  **9.**  $2x + 5 = -x^2$ 

CO Summary

Quadratic equations may have two real solutions, one real solution, or no real solutions.



### EXAMPLE 4 Real-Life Application



### Remember 🖳

A zero of a function y = f(x) is an *x*-value for which the value of the function is zero.



#### A football player kicks a football 2 feet above the ground with an upward velocity of 75 feet per second. The function $h = -16t^2 + 75t + 2$ gives the height *h* (in feet) of the football after *t* seconds. After how many seconds is the football 50 feet above the ground?

To determine when the football is 50 feet above the ground, find the *t*-values for which h = 50. So, solve the equation  $-16t^2 + 75t + 2 = 50$ .

**Step 1:** Rewrite the equation in standard form.

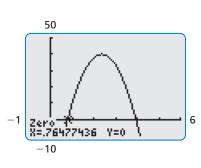
 $-16t^2 + 75t + 2 = 50$  $-16t^2 + 75t - 48 = 0$ 

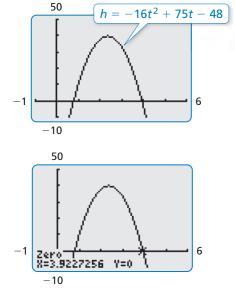
Write the equation.

Subtract 50 from each side.

**Step 2:** Use a graphing calculator to graph the related function  $h = -16t^2 + 75t - 48$ .

**Step 3:** Use the *zero* feature to find the zeros of the function.





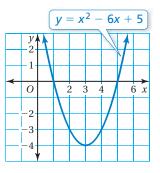
The football is 50 feet above the ground after about 0.8 second and about 3.9 seconds.

### On Your Own

**10. WHAT IF?** After how many seconds is the football 65 feet above the ground?

# CO Summary

- The *solutions*, or *roots*, of  $x^2 6x + 5 = 0$  are x = 1 and x = 5.
- The *x*-intercepts of the graph of  $y = x^2 6x + 5$  are 1 and 5.
- The *zeros* of the function  $f(x) = x^2 6x + 5$  are 1 and 5.



# Example 4

- **MP4 Model with Mathematics:** The position function  $h = -16t^2 + v_0t + s_0$ represents the height *h* (in feet) of an object where  $v_0$  is the initial upward velocity (in feet per second),  $s_0$  is the initial height (in feet) of the object, and *t* is the time (in seconds). In this example, the initial upward velocity is 75 feet per second and the initial height is 2 feet.
- MP2 Reason Abstractly and Quantitatively: Students must reason abstractly and quantitatively to relate the model and its graph to the height of the football.
- Students are accustomed to seeing functions with ordered pairs (x, y). Remind students that each ordered pair (t, h) represents the height h of the object at time t.
- **Misconception:** The graph shows the height of the object over time, not the path of the object.
- Discuss with students what the two zeros actually represent and why the football is at the same height at two different times.
- **Connection:** Some students may ask if this problem can be solved using Method 2 in Example 3. The answer is yes. Graph each side of the equation where  $y = -16t^2 + 75t + 2$  represents the left side and y = 50 represents the right side. The solutions are the *x*-values of the points of intersection of the graphs.
- This is a significant problem where many connections can be made. Do not overwhelm students with all of them until they are ready.
- **MP6:** Note that the actual zeros have been rounded to the nearest tenth of a second. This degree of precision is sufficient in this context.
- Take time to discuss the language being highlighted in the last Summary box.

# Closure

• When a quadratic equation has two solutions, what do you know about the graph of its related function? It has two *x*-intercepts.

#### Extra Example 4

The function  $h = -16t^2 + 32t$  gives the height *h* of a soccer ball *t* seconds after it is kicked. After how many seconds is the soccer ball 15 feet above the ground? 0.75 second and 1.25 seconds

### ) On Your Own

**10.** about 1.1 seconds and about 3.6 seconds

# English Language Learners

#### Vocabulary

To help your students understand the terminology used in this section, have them write the quadratic equation (x + 20)(x - 10) = 0 in standard form and then write the related function of the form  $f(x) = ax^2 + bx + c$ .

Then write the following on the board. After a volunteer reads each statement, have students write it in their notebooks.

- solutions, or roots, of (x + 20)(x 10) = 0: x = -20, x = 10
- *x*-intercepts of the graph of *f*: -20 and 10
- zeros of *f*: -20 and 10

### Vocabulary and Concept Check

- 1. It is a nonlinear equation that can be written in the form  $ax^2 + bx + c = 0$ where  $a \neq 0$ .
- **2.**  $x^2 + x 4 = 0$ ; It is the only equation in standard form.
- **3.** Use the graph to find the *x*-intercepts.
- **4.** The roots, or solutions, of an equation are the same as the zeros of the related function or the *x*-intercepts of its graph.



- **5.** x = 4, x = 6
- 6. no real solutions
- **7.** x = -6
- 8. x = 0, x = 4
- **9.** x = 3
- **10.** x = -1, x = 7
- **11.** no real solutions
- **12.** x = -2, x = 1
- **13.** x = -2
- **14.** x = -5, x = 3
- **15.** x = 7
- **16.** no real solutions
- **17. a.** The *x*-intercepts give the horizontal positions of the ball where it is struck and where it lands.

**b.** 5 yards

**18.** about 0.6 second and about 1.3 seconds

# Assignment Guide and Homework Check

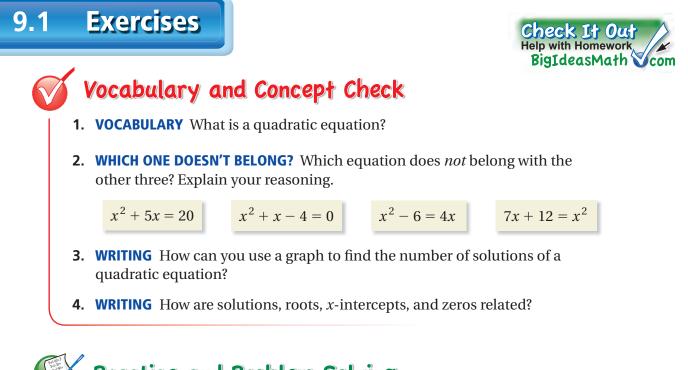
Level	Assignment	Homework Check
Average	1–4, 5–29 odd, 32, 33, 46–50	5, 13, 21, 25, 33
Advanced	1–4, 14–34 even, 41–50	16, 26, 34, 41, 43

### **Common Errors**

- **Exercise 4** Students may think these are all identical terms. Remind them of the Summary box that addresses these terms.
- **Exercise 6** Students may try using the *y*-intercept as a solution. Remind students that the solutions are given by the *x*-intercepts. When there are no *x*-intercepts, there are no solutions.
- **Exercises 8–16** Solutions obtained graphically may be incorrect or not exact. Make sure students use a sound graphical approach. Also, remind them to check their answers.
- **Exercise 18** Students may give only one solution. There are two solutions representing the time when the ball is 16 feet above the ground.

#### 9.1 Record and Practice Journal

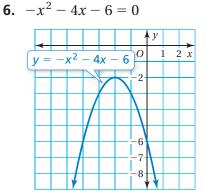
Solve the equation by graphing. Check your solution(s). 1. $2x^2 + 8x = 0$ 2. $x^2 + 2x + 1 = 0$ 3. $x^2 - 4x + 5 = 0$ 4. $x^2 - 5x + 6 = 0$ 5. $-x^2 - 10x - 25 = 0$ 5. $-x^2 - 10x - 25 = 0$ 6. $-x^2 - 2x + 3 = 0$ 7. The height <i>h</i> (in feet) of a javelin thrown at a track and field competition		
$x = -4, 0$ $x^{2} - 4x + 5 = 0$ $x^{2} - 4x + 5 = 0$ $x^{2} - 5x + 6 = 0$ $x^{2} - 5x + 6 = 0$ $x^{2} - 5x + 6 = 0$ $x^{2} - 2x + 3 = 0$ $x^{2} - 3x + 3 =$		
3. $x^2 - 4x + 5 = 0$ 4. $x^2 - 5x + 6 = 0$ 5. $-x^2 - 10x - 25 = 0$ 6. $-x^2 - 2x + 3 = 0$ 7. The height $6$ (in feet) of a jayelin thrown at a track and field competition	1. $2x^2 + 8x = 0$	<b>2.</b> $x^2 + 2x + 1 = 0$
<b>no solution</b> <b>a</b> $x = 2, 3$ <b>b</b> $-x^2 - 10x - 25 = 0$ <b>c</b> $-x^2 - 2x + 3 = 0$ <b>c</b> $-x^2 - $	3	2
<b>5.</b> $-x^2 - 10x - 25 = 0$ <b>6.</b> $-x^2 - 2x + 3 = 0$ <b>7.</b> The height h (in feet) of a javelin thrown at a track and field competition	3. $x^2 - 4x + 5 = 0$	4. $x^2 - 5x + 6 = 0$
x = -5 $x = -3, 1$ $x = -3, 1$ <b>7.</b> The height <i>h</i> (in feet) of a javelin thrown at a track and field competition	1	2
<ul> <li>The height h (in feet) of a javelin thrown at a track and field competition</li> </ul>	5. $-x^2 - 10x - 25 = 0$	6. $-x^2 - 2x + 3 = 0$
	2	2
can be modeled by $h = -16t^2 + 50t + 6$ , where t is time in seconds. After how many seconds is the javelin 30 feet above the ground?	can be modeled by $h = -16t^2 + 50t +$	6, where t is time in seconds.
0.59 sec, 2.53 sec	0.59 sec. 2.53 sec	



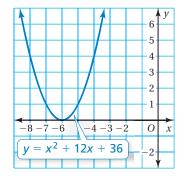
# Practice and Problem Solving

Determine the solution(s) of the equation. Check your solution(s).

5.  $x^2 - 10x + 24 = 0$ 



7.	$x^2$	+	12 <i>x</i>	+	36	=	0
	$\mathcal{A}$		1200		00		v



Solve the equation by graphing. Check your solution(s).

- 128.  $x^2 4x = 0$ 9.  $x^2 6x + 9 = 0$ 10.  $x^2 6x 7 = 0$ 311.  $x^2 2x + 5 = 0$ 12.  $x^2 + x 2 = 0$ 13.  $x^2 + 4x + 4 = 0$ 14.  $-x^2 2x + 15 = 0$ 15.  $-x^2 + 14x 49 = 0$ 16.  $-x^2 + 4x 7 = 0$ 
  - **17. FLOP SHOT** The height *y* (in yards) of a flop shot in golf can be modeled by  $y = -x^2 + 5x$ , where *x* is the horizontal distance (in yards).
    - **a.** Interpret the *x*-intercepts of the graph of the equation.
    - **b.** How far away does the golf ball land?
  - 4 **18. VOLLEYBALL** The height *h* (in feet) of an underhand volleyball serve can be modeled by  $h = -16t^2 + 30t + 4$ , where *t* is the time in seconds. After how many seconds is the ball 16 feet above the ground?

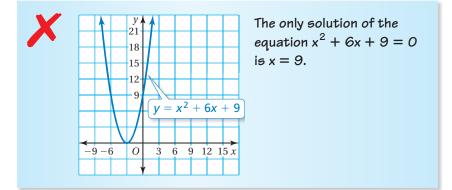
Rewrite the equation in standard form. Then solve the equation by graphing. Check your solution(s) with a graphing calculator.

<b>19.</b> $x^2 = 6x - 8$	<b>20.</b> $x^2 = -1 - 2x$	<b>21.</b> $x^2 = -x - 3$
<b>22.</b> $x^2 = 2x - 4$	<b>23.</b> $5x - 6 = x^2$	<b>24.</b> $3x - 18 = -x^2$

Solve the equation by using Method 2 from Example 3. Check your solution(s).

<b>25.</b> $x^2 = 10 - 3x$	<b>26.</b> $4 - 4x = -x^2$	<b>27.</b> $5x - 7 = x^2$
<b>28.</b> $x^2 = 6x - 10$	<b>29.</b> $x^2 = -2x - 1$	<b>30.</b> $x^2 - 8x = 9$

- **31. REASONING** Example 3 shows two methods for solving a quadratic equation. Which method do you prefer? Explain your reasoning.
- **32. ERROR ANALYSIS** Describe and correct the error in solving the equation.



- **33. BASEBALL** A baseball player throws a baseball with an upward velocity of 24 feet per second. The release point is 6 feet above the ground. The function  $h = -16t^2 + 24t + 6$  gives the height *h* (in feet) of the baseball after *t* seconds.
  - **a.** How long is the ball in the air if no one catches it?
  - **b.** How long does the ball remain above 6 feet?
- **34. SOFTBALL** You throw a softball straight up into the air with an upward velocity of 40 feet per second. The release point is 5 feet above the ground. The function  $h = -16t^2 + 40t + 5$  gives the height *h* (in feet) of the softball after *t* seconds.
  - **a.** How long is the ball in the air if you miss it?
  - **b.** How long is the ball in the air if you catch it at a height of 5 feet?





### **Common Errors**

- **Exercises 19–24** Students may make sign errors when rewriting the equation in standard form. Remind them that they need to use the Addition or Subtraction Property of Equality to add or subtract the same quantity on each side.
- Exercises 25-30 Students may give solutions in terms of *x* and *y*-coordinates. Tell them that the original equation was only in *x*. When Method 2 is used, the solutions are the *x*-values of the points of intersection.
- **Exercises 35–40** Students may round their answers incorrectly. Make sure they are using the features of the graphing utility correctly and that they understand how to find solutions rounded to the nearest tenth.
- **Exercise 41** Students may have trouble setting up the equation in part (a). Explain the coefficients of the function for the height of a projectile.
- **Exercise 42** Students may not know where to start. Remind them to first write a function for the height of the keg using the initial velocity and initial height. Then write an equation to find when the keg reaches a height of 16.5 feet. When they find that there is no solution, they should realize that the keg does not clear the wall.

#### Practice and Problem Solving

- **19.**  $x^2 6x + 8 = 0$ ; x = 2, x = 4
- **20.**  $x^2 + 2x + 1 = 0; x = -1$
- **21.**  $x^2 + x + 3 = 0$ ; no real solutions
- **22.**  $x^2 2x + 4 = 0$ ; no real solutions
- **23.**  $x^2 5x + 6 = 0;$ x = 2, x = 3
- **24.**  $x^2 + 3x 18 = 0;$ x = -6, x = 3
- **25.** x = -5, x = 2

**26.** *x* = 2

- **27.** no real solutions
- **28.** no real solutions

**29.** x = -1

- **30.** x = -1, x = 9
- **31.** *Sample answer:* Method 2; You do not have to rewrite the equation.
- **32.** The *y*-intercept was used instead of the *x*-intercept. The correct answer is x = -3.
- **33. a.** about 1.7 seconds

**b.** 1.5 seconds

**34. a.** about 2.6 seconds

**b.** 2.5 seconds

#### English Language Learners

#### **Class Activity**

Form groups of 2 to 4 students with at least one English language learner and one English speaker. Select an exercise for each group and have them work together to create a poster for the exercise to present to the class. This will allow students to discuss concepts in small groups and create a visual display to aid their understanding.



- **35.**  $x \approx -5.8, x \approx -0.2$
- **36.**  $x \approx -0.6, x \approx 3.6$
- **37.**  $x \approx -5.7, x \approx 0.7$
- **38.**  $x \approx -3.4, x \approx 1.4$
- **39.**  $x \approx 0.6, x \approx 3.4$
- **40.**  $x \approx 0.7, x \approx 8.3$
- **41. a.**  $h = -16t^2 + 20t + 8$

**b.** about 1.6 seconds

- 42. See Taking Math Deeper.
- **43.** sometimes; There are 2 *x*-intercepts when *c* is positive.
- **44.** always; In each case, the parabola opens away from the *x*-axis.
- **45.** never; A quadratic equation can never have more than 2 solutions.

A	1	fair	Game	Review
	46.	24	47.	81
	48.	6√3	49.	$25\sqrt{2}$
	50.	D		

# Taking Math Deeper

### **Exercise 42**

This exercise is good practice for using different methods to solve a problem.



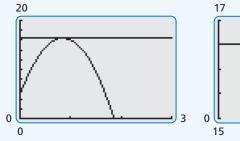
2

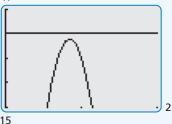
Write the function that gives the height of the keg. Then write a system of equations that can be used to solve the problem.

The keg is released at a height of 5 feet with an upward velocity of 27 feet per second. So, the function is  $y = -16t^2 + 27t + 5$ . To determine if the keg reaches a height of 16.5 feet, use the following system.

y = 16.5 Remember 6 inches is one-half of a foot.  $y = -16t^2 + 27t + 5$ 

Graph the system. Depending on the viewing window, the graphs may look like they intersect. When a proper viewing window is used, you can see that they do not intersect.





#### Answer the questions.

- a. Because the graphs do not intersect, the throw is not high enough to clear the wall.
- **b.** Yes, a taller competitor may release the keg at a greater height. This changes the value for the initial height of the function. Students can verify this by graphing  $y = -16t^2 + 27t + 5.5$  instead of  $y = -16t^2 + 27t + 5$ .



**Note:** You may want to have students solve this problem using the *maximum* feature of their graphing calculators.

# **Reteaching and Enrichment Strategies**

If students need help	If students got it
Resources by Chapter • Practice A and Practice B • Puzzle Time Record and Practice Journal Practice Differentiating the Lesson Lesson Tutorials Skills Review Handbook	Resources by Chapter • Enrichment and Extension Start the next section

# Mini-Assessment

Solve the equation by graphing. Check your solution(s). 1.  $x^2 + 4x + 5 = 0$  no real solutions

2.  $x^2 + 7x - 8 = 0$  x = -8, x = 13.  $x^2 = 10x - 25$  x = 54.  $x^2 + 3x = 18$  x = -6, x = 3

#### Use a graphing calculator to approximate the zeros of the function to the nearest tenth.

<b>35.</b> $f(x) = x^2 + 6x + 1$	<b>36.</b> $f(x) = x^2 - 3x - 2$	<b>37.</b> $f(x) = x^2 + 5x - 4$
<b>38.</b> $f(x) = -x^2 - 2x + 5$	<b>39.</b> $f(x) = -x^2 + 4x - 2$	<b>40.</b> $f(x) = -x^2 + 9x - 6$

- **41. MODELING** A dirt bike launches off a ramp that is 8 feet tall. The upward velocity of the dirt bike is 20 feet per second.
  - **a.** Write a function that models the height *h* (in feet) of the dirt bike after *t* seconds.
  - **b.** After how many seconds does the dirt bike land?
- **42. WORLD'S STRONGEST MAN** One of the events in the World's Strongest Man competition is the keg toss. In this event, competitors try to throw kegs of various weights over a wall that is 16 feet 6 inches high.
  - **a.** A competitor releases a keg 5 feet above the ground with an upward velocity of 27 feet per second. Is this throw high enough to clear the wall? Explain your reasoning.
  - **b.** Do the heights of the competitors factor into their success at this event? Explain your reasoning.



# **Reasoning** Determine whether the statement is *sometimes*, *always*, or *never* true. Justify your answer.

- **43.** The graph of  $y = ax^2 + c$  has two *x*-intercepts when a = -2.
- **44.** The graph of  $y = ax^2 + c$  has no *x*-intercepts when *a* and *c* have the same sign.
- **45.** The graph of  $y = ax^2 + bx + c$  has more than two zeros when  $a \neq 0$ .

R	Fair Game	Review What yo	ou learned in previous grad	les & lessons
Sim	plify the express	ion. (Section 6.1)		
46.	$4\sqrt{36}$	<b>ion.</b> (Section 6.1) <b>47.</b> $9\sqrt{81}$	<b>48.</b> 2 $\sqrt{27}$	<b>49.</b> 5 $\sqrt{50}$
50.	MULTIPLE CHOIC	<b>CE</b> Which expression	is equivalent to $\left(\frac{2x^3}{3m^5}\right)^2$ ?	(Section 6.2)
	(A) $\frac{2x^5}{3m^7}$	<b>B</b> $\frac{2x^6}{3m^{10}}$	(c) $\frac{4x^5}{9m^7}$	( <b>D</b> ) $\frac{4x^6}{9m^{10}}$

9.2

# Solving Quadratic Equations Using Square Roots

**Essential Question** How can you determine the number of solutions of a quadratic equation of the form  $ax^2 + c = 0$ ?

# **ACTIVITY:** The Number of Solutions of $ax^2 + c = 0$

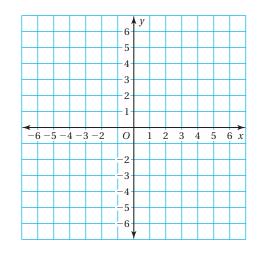
Work with a partner. Solve each equation by graphing. Explain how the number of solutions of

 $ax^2 + c = 0$  Quadratic equation

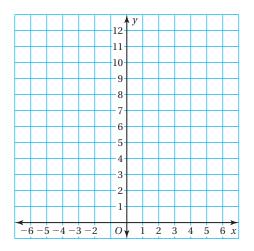
relates to the graph of

 $y = ax^2 + c$ . Quadratic function

**a.** 
$$x^2 - 4 = 0$$



**b.** 
$$2x^2 + 5 = 0$$



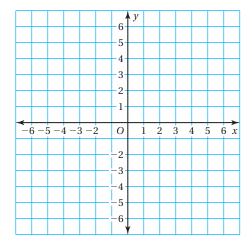
**c.**  $x^2 = 0$ 



Equations In this lesson, you will

 solve quadratic equations by taking square roots.
 Learning Standard
 A.REI.4b

**d.** 
$$x^2 - 5 = 0$$





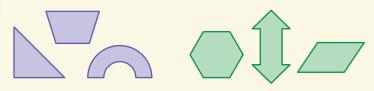
# Introduction

# **Standards for Mathematical Practice**

 MP3a Construct Viable Arguments and MP8 Look for and Express Regularity in Repeated Reasoning: Students are asked to make a conjecture about the number of solutions of quadratic equations after graphing the related functions.

### **Motivate**

- All of today's graphs will be symmetric about the y-axis.
- Draw two collections of shapes. In the first, each shape has one line of symmetry. In the second, each shape has no symmetry or more than one line of symmetry.



Ask students to figure out how the groups have been sorted.
 "In which group would you place a parabola?" group on left

# Activity Notes

### Discuss

Today you want students to think about the function y = x<sup>2</sup> (1 x-intercept) and the effect of adding a constant c that shifts the graph up (no x-intercepts) or down (2 x-intercepts).

# Activity 1

- **?** "What do you know about the graph of  $y = x^2$ ?" It is a parabola with vertex (0, 0) that opens up.
- Students can make a table to graph the function. Make sure they choose a domain that displays the key features of the graph.
- Refer to the related function in part (c),  $y = x^2$ , as the *parent function* or *basic quadratic function*.
- **MP3a:** Conjectures will likely relate the number of solutions to the number of *x*-intercepts of the graph.
- Students might go further and say that when *c* is positive, there are no solutions, and when *c* is negative, there are two solutions. Note however that this is not true when *a* < 0.

#### **Common Core State Standards**

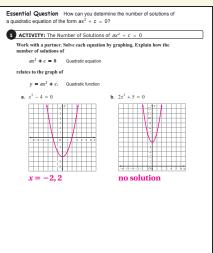
**A.REI.4b** Solve quadratic equations ... by taking square roots ....

#### **Previous Learning**

Students should know how to solve quadratic equations by graphing. They should also know how to find the square roots of a number.

Technology for the Teacher	
Dynamic Classroom	
Lesson Plans Complete Materials List	

#### 9.2 Record and Practice Journal



#### **English Language Learners**

#### Vocabulary

Reinforce the terms "exact solution" and "estimated solution" by asking students which term describes their solutions to  $x^2 - 5 = 0$  in each activity.

#### 9.2 Record and Practice Journal

9.2 N		iu i iacu	ice Journar	
2 ACT	The number of th	lutions ete each table. Use the - 5 = 0. Explain your	$x^{2} + c = 0$ equals $y = ax^{2} + c.$	
a.	x         x² - 5           2.21         -0.1159           2.22         -0.0716           2.23         -0.0271           2.24         0.0176           2.25         0.0625	-2		
	2.26 0.1076		26 <b>0.1076</b>	
Worlsame a. b. c.	<b>TRATY:</b> Using Technol with a partner. Two equilibrium of the solutions. Are the equations $x^2 - 5$ reasoning: <b>Use the square root key or</b> <b>Use the square root key or</b> <b>Use the square root key or</b> <b>20 . . . . . . . . . .</b>	unations are equivalent = 0 and $x^2 = 5$ equiv e the same so on a calculator to estimat e accuracy of your estim stimates are of of $x^2 - 5 = 0$ . P How can you determin	when they have the alent? Explain your Iutions. e the solutions of uters. off by	
	For a quadratic equation of Graph the equation of Graph the equation of the exact solutions estimate the solutions. a. $x^2 - 2 = 0$ $x = \pm \sqrt{2}$ $x \approx \pm 1.414$	ation and co f x-intercepts	s, s, use a calculator to c. $x^2 = 8$ $x = \pm \sqrt{8}$	
L				

# Laurie's Notes

# Activity 2

- A calculator is a helpful tool for this activity.
- **?** "In part (a), what is happening to the *x*-values?" increasing by 0.01
- **?** "How do the tables help you estimate the solutions of  $x^2 5 = 0$ ?" The consecutive *x*-values at which the expression values change in sign from negative to positive indicate an approximate solution.
- MP2 Reason Abstractly and Quantitatively: In exploring the table of values, you are asking your students to reason quantitatively.

# **Activity 3**

- Students are using a calculator to confirm the estimates in Activity 2.
- **MP6 Attend to Precision:** In part (b), students should have obtained approximate solutions such as  $\pm 2.236067977$ . In part (c), the *exact* solutions are  $\pm \sqrt{5}$ . Discuss the use of exact and approximate solutions. This draws attention to the concept of precision.

### What Is Your Answer?

- MP3a and MP8: In Question 4, expect student conjectures to relate the number of solutions to the number of *x*-intercepts of the graph. Students may also try to distinguish between whether *c* is a positive or negative number. If so, make sure the conjecture is correct for both *a* > 0 and *a* < 0.</li>
- **MP6**: In Question 5, discuss whether the solutions obtained on a calculator for a quadratic equation of the form  $ax^2 + c = 0$  will always be estimates.

# Closure

• Besides graphing, describe how to find the solutions of  $x^2 - 9 = 0$ . Add 9 to each side and then take the square root of each side.

### **ACTIVITY: Estimating Solutions**

Work with a partner. Complete each table. Use the completed tables to estimate the solutions of  $x^2 - 5 = 0$ . Explain your reasoning.

x	$x^2 - 5$	b.	x	$x^2 - 5$
2.21			-2.21	
2.22			-2.22	
2.23			-2.23	
2.24			-2.24	
2.25			-2.25	
2.26			-2.26	

#### **ACTIVITY: Using Technology to Estimate Solutions** 3

Work with a partner. Two equations are equivalent when they have the same solutions.

**a.** Are the equations

a.

 $x^2 - 5 = 0$  and  $x^2 = 5$ 

equivalent? Explain your reasoning.

- **b.** Use the square root key on a calculator to estimate the solutions of  $x^2 - 5 = 0$ . Describe the accuracy of your estimates.
- **c.** Write the *exact* solutions of  $x^2 5 = 0$ .



# What Is Your Answer?

- 4. IN YOUR OWN WORDS How can you determine the number of solutions of a quadratic equation of the form  $ax^2 + c = 0$ ?
- 5. Write the exact solutions of each equation. Then use a calculator to estimate the solutions.

**a.** 
$$x^2 - 2 = 0$$
 **b.**  $3x^2 - 15 = 0$  **c.**  $x^2 = 8$ 

Practice

Use what you learned about quadratic equations to complete Exercises 3–5 on page 466.

Math

Choose Appropriate Tools

Practice

What different types of technology can be used to answer the questions? Which tool would be the most appropriate and why?



In Section 6.1, you studied properties of square roots. Here you will use square roots to solve quadratic equations of the form  $ax^2 + c = 0$ .



#### **Solving Quadratic Equations Using Square Roots**

You can solve  $x^2 = d$  by taking the square root of each side.

- When d > 0,  $x^2 = d$  has two real solutions,  $x = \pm \sqrt{d}$ .
- When d = 0,  $x^2 = d$  has one real solution, x = 0.
- When d < 0,  $x^2 = d$  has no real solutions.

### **EXAMPLE Solving Quadratic Equations Using Square Roots**

a. Solve  $3x^2 - 27 = 0$  using square roots.

$3x^2 - 27 = 0$	Write the equation.
$3x^2 = 27$	Add 27 to each side.
$x^2 = 9$	Divide each side by 3.
$x = \pm \sqrt{9}$	Take the square root of each side.
$x = \pm 3$	Simplify.

• The solutions are x = 3 and x = -3.

#### b. Solve $x^2 - 10 = -10$ using square roots.

$x^2 - 10 = -10$	Write the equation.
$x^2 = 0$	Add 10 to each side.
x = 0	Take the square root of each side.

• The only solution is x = 0.

#### c. Solve $-5x^2 + 11 = 16$ using square roots.

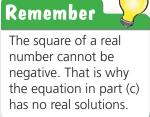
$-5x^2 + 11 = 16$	Write the equation.
$-5x^2 = 5$	Subtract 11 from each side.
$x^2 = -1$	Divide each side by $-5$ .

• The equation has no real solutions.

#### ) On Your Own

Solve the equation using square roots.

**1.**  $-3x^2 = -75$  **2.**  $x^2 + 12 = 10$  **3.**  $4x^2 - 15 = -15$ 





# **Introduction**

### Connect

- **Yesterday:** Students developed an understanding of solving quadratic equations of the form  $ax^2 + c = 0$ . (MP2, MP3a, MP6, MP8)
- **Today:** Students will solve quadratic equations of the form  $ax^2 + c = 0$  using square roots.

### **Motivate**

• Tell students that today they will find the dimensions of a touch tank. Ask if any of them have visited an aquarium that has a touch tank.

# Lesson Notes

### Discuss

- **MP7 Look for and Make Use of Structure:** Help students see the similarities in solving 3x 27 = 0 and  $3x^2 27 = 0$ . In this lesson, students will solve the latter by performing one last step—taking the square root of each side.
- **FYI:** You can rewrite  $ax^2 + c = 0$  as  $x^2 = -\frac{c}{a}$ . This is simplified as  $x^2 = d$  in the Key Idea.

### Key Idea

- Write the Key Idea on the board.
- "How does this Key Idea connect to the graphing you did in the activity?" The number of solutions was shown to be 2, 1, or 0.
- Explain that today students will solve quadratic equations algebraically. Solving  $ax^2 + c = 0$  is similar to solving the linear equation ax + c = 0.

# Example 1

- Work through the three parts as shown.
- Take time to discuss with students how to solve  $27 = 3x^2$ . For some students, having the  $x^2$ -term on the right side of the equation makes the equation appear quite different.
- **Common Error:** Students often forget the negative square root when taking the square root of each side of an equation.

# On Your Own

 Think-Pair-Share: Students should read each question independently and then work in pairs to answer the questions. When they have answered the questions, the pair should compare their answers with another group and discuss any discrepancies. **Goal** Today's lesson is solving quadratic equations using square roots.

Lesson Flans Lesson Plans Answer Presentation Tool

#### Extra Example 1

#### Solve each equation using square roots.

**a.**  $2x^2 - 32 = 0$  x = 4, x = -4**b.**  $5x^2 + 8 = 8$  x = 0**c.**  $x^2 + 8 = 5$  no real solutions

#### 🕑 On Your Own

**1.** x = 5, x = -5

- 2. no real solutions
- **3.** x = 0

#### Extra Example 2

Solve  $(x - 3)^2 = 49$  using square roots. x = -4, x = 10

#### Extra Example 3

In Example 3, the volume of the tank is 450 cubic feet. Find the length and width of the tank.

width: about 7.1 ft; length: about 21.2 ft

### 🔵 On Your Own

**4.** x = -7

**5.** 
$$x = 1.5, x = 4.5$$

6. 
$$x = \frac{-1 + \sqrt{35}}{2}$$
,  
 $x = \frac{-1 - \sqrt{35}}{2}$ 

**7.** width: about 5.9 ft; length: about 17.7 ft

#### **Differentiated Instruction**

#### **Kinesthetic**

In Example 3, have students check the answer for reasonableness by using the length and width to sketch the base of the tank on graph paper (using feet as units). The drawing represents one of the three layers of unit cubes needed to fill the tank. Are the length and width reasonable?

# Example 2

- **?** "How do you read  $(x 1)^2 = 25$ ?" Listen for "the quantity x minus 1 squared equals 25" or "x minus 1 quantity squared equals 25."
- Make sure students understand that this is about a quantity that is squared, and it is equal to 25, which is also a quantity squared.
- One technique is to place your hand or a few fingers over the expression in the parentheses and say, "Something squared is 25. Taking the square root of each side of the equation makes sense."
- Read the solution, "1 plus or minus 5." There are two solutions: 1 plus 5 and 1 minus 5.
- **Connection:** Check the solutions using a graphing calculator. The *x*-intercepts are -4 and 6. The vertex of the parabola occurs halfway between these numbers at *x* = 1.
- **Extension:** Discuss whether it is helpful to start the problem by first expanding  $(x 1)^2$ . This expansion results in  $x^2 2x + 1 = 25$ . Have students solve this equation by factoring.

# Example 3

- Discuss what the length and width represent in terms of the diagram.
- Work through the problem as shown.
- **?** "What is a reasonable estimate of  $\sqrt{30}$ ? Explain." About 5.5 because  $\sqrt{25} = 5$ ,  $\sqrt{36} = 6$ , and 30 is about halfway between 25 and 36.
- Discuss the Study Tip.
- **MP6 Attend to Precision:** Point out to students that they should wait to round their answers until after they have substituted to find the length. Otherwise, they would calculate the length as 3(5.5) = 16.5 feet.

### On Your Own

• In Question 7, ask students how the new volume will affect the original dimensions in Example 3. They will increase.

# Closure

- Exit Ticket: Match each equation with its number of solutions.
- **1.**  $2x^2 + 8 = 40$  **C A.** 0 solutions

**3**.  $2x^2 = 0$  **B** 

- **B.** 1 solutions
- **2.**  $2x^2 8 = -40$  **A B** 
  - C. 2 solutions

EXAMPLE

#### Solving a Quadratic Equation Using Square Roots

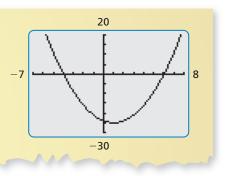
#### Solve $(x - 1)^2 = 25$ using square roots.

$(x-1)^2 = 25$	Write the equation.
$x - 1 = \pm 5$	Take the square root of each side.
$x = 1 \pm 5$	Add 1 to each side.

So, the solutions are x = 1 + 5 = 6 and x = 1 - 5 = -4.

#### Check

Use a graphing calculator to check your answer. Rewrite the equation as  $(x - 1)^2 - 25 = 0$ . Graph the related function  $y = (x - 1)^2 - 25$  and find the *x*-intercepts, or zeros. The zeros are -4 and 6, so the solution checks.



#### EXAMPLE 3

#### **Real-Life Application**

A touch tank has a height of 3 feet. Its length is 3 times its width. The volume of the tank is 270 cubic feet. Find the length and width of the tank.



The length  $\ell$  is 3 times the width w, so  $\ell = 3w$ . Write an equation using the formula for the volume of a rectangular prism.

Write the formula.
Substitute 270 for V, $3w$ for $\ell$ , and 3 for h.
Multiply.
Divide each side by 9.
Take the square root of each side.

The solutions are  $\sqrt{30}$  and  $-\sqrt{30}$ . Use the positive solution.

So, the width is  $\sqrt{30} \approx 5.5$  feet and the length is  $3\sqrt{30} \approx 16.4$  feet.

#### 👂 On Your Own

 $\pm$ 

#### Solve the equation using square roots.

- **4.**  $(x+7)^2 = 0$  **5.**  $4(x-3)^2 = 9$  **6.**  $(2x+1)^2 = 35$
- **7. WHAT IF?** In Example 3, the volume of the tank is 315 cubic feet. Find the length and width of the tank.

Study Tip 🦯

Use the positive square root because negative solutions do not make sense in this context. Length and width cannot be negative.



# 9.2 Exercises



# $\checkmark$

# Vocabulary and Concept Check

- **1. REASONING** How many real solutions does the equation  $x^2 = d$  have when *d* is positive? 0? negative?
- **2.** WHICH ONE DOESN'T BELONG? Which equation does *not* belong with the other three? Explain your reasoning.

 $x^2 = 9$   $x^2 = 2$   $x^2 = -7$   $x^2 = 21$ 



# Practice and Problem Solving

Determine the number of solutions of the equation. Then use a calculator to estimate the solutions.

**3.**  $x^2 - 11 = 0$  **4.**  $x^2 + 10 = 0$  **5.**  $2x^2 - 3 = 0$ 

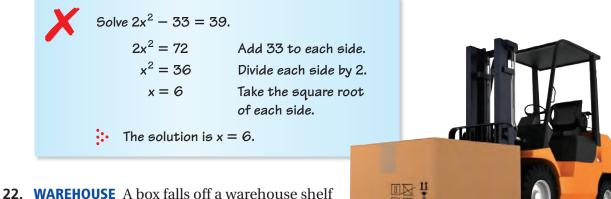
Determine the number of solutions of the equation. Then solve the equation using square roots.

6.  $x^2 = 25$ 7.  $x^2 = -36$ 8.  $x^2 = 8$ 9.  $x^2 = 21$ 10.  $x^2 = 0$ 11.  $x^2 = 169$ 

Solve the equation using square roots.

<b>1 12.</b> $x^2 - 16 = 0$	<b>13.</b> $x^2 + 12 = 0$	<b>14.</b> $x^2 + 6 = 0$
<b>15.</b> $x^2 - 61 = 0$	<b>16.</b> $2x^2 - 98 = 0$	<b>17.</b> $-x^2 + 9 = 9$
<b>18.</b> $x^2 + 13 = 7$	<b>19.</b> $-4x^2 - 5 = -5$	<b>20.</b> $-3x^2 + 8 = 8$

#### **21. ERROR ANALYSIS** Describe and correct the error in solving the equation.



**22.** WAREHOUSE A box falls off a warehouse shelf from a height of 16 feet. The function  $h = -16x^2 + 16$  gives the height *h* (in feet) of the box after *x* seconds. When does it hit the floor?

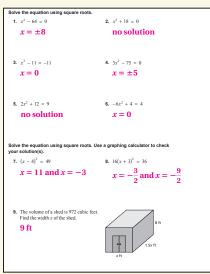
# Assignment Guide and Homework Check

Level	Assignment	Homework Check
Average	1, 2, 3–25 odd, 29, 32, 37–40	11, 13, 21, 23, 32
Advanced	1, 2, 12–28 even, 30–40	14, 20, 22, 24, 32

# **Common Errors**

- **Exercises 3–20** Students may forget the negative square root when taking the square root of each side of the equation. Remind them to account for the negative square root when appropriate.
- Exercises 3–20 Students may try to take the square root of a negative number. Remind them that the square of a real number cannot be negative.
- **Exercises 23–28** Students may use the Addition Property of Equality incorrectly. For example, a student may rewrite  $(x 1)^2 = 35$  as  $x^2 = 36$  Remind students that the Addition Property of Equality cannot be applied to a term that is within grouping symbols.

#### 9.2 Record and Practice Journal



### Vocabulary and Concept Check

- **1.** 2; 1; 0
- **2.**  $x^2 = -7$ ; It is the only equation with no real solutions.

#### Practice and Problem Solving

- **3.** 2;  $x \approx 3.317$ ,  $x \approx -3.317$
- 4. 0; no real solutions
- **5.** 2;  $x \approx 1.225$ ,  $x \approx -1.225$
- **6.** 2; x = 5, x = -5
- 7. 0; no real solutions
- **8.** 2;  $x = 2\sqrt{2}$ ,  $x = -2\sqrt{2}$
- **9.** 2;  $x = \sqrt{21}$ ,  $x = -\sqrt{21}$
- **10.** 1; *x* = 0
- **11.** 2; x = 13, x = -13
- **12.** x = 4, x = -4
- **13.** no real solutions
- **14.** no real solutions
- **15.**  $x = \sqrt{61}, x = -\sqrt{61}$
- **16.** x = 7, x = -7
- **17.** x = 0
- **18.** no real solutions
- **19.** x = 0
- **20.** x = 0
- **21.** When taking the square root of each side, the student forgot the negative root. x = 6, x = -6
- 22. after 1 second
- **23.** *x* = −3
- **24.** x = -1, x = 3
- **25.** x = -4, x = 5



**26.**  $x = \frac{1}{2}, x = 2$ 

**27.** 
$$x = -\frac{1}{3}, x = \frac{1}{3}$$

- **28.**  $x = -\frac{1}{2}, x = \frac{9}{2}$
- **29.** 8 in. by 8 in.
- **30.**  $3\sqrt{13}$  cm by  $2\sqrt{13}$  cm
- **31.** 12 ft
- **32.** length = 52.4 in., width = 26.2 in.
- **33.** See *Taking Math Deeper*.
- **34.** Find two integers or decimals that you know the root is between and then use a table of values.
- **35. a.** two solutions: *a* is positive and *c* is negative, or *c* is positive and *a* is negative.
  - **b.** one solution: c = 0
  - **c.** no solutions: *a* and *c* are both positive or both negative.
- **36.** (-3, 9), (3, 9); They intersect at  $(\sqrt{9}, 9)$  and  $(-\sqrt{9}, 9)$ .

Fair Game Review 37.  $x^2 + 10x + 25$ 38.  $w^2 - 14w + 49$ 39.  $4y^2 - 12y + 9$ 40. B

# **Mini-Assessment**

Solve the equation using square roots. 1.  $x^2 = 100 \ x = 10, x = -10$ 

2.  $x^2 + 10 = 0$  no real solutions 3.  $5x^2 - 7 = -7$  x = 04.  $2(x + 2)^2 = 72$  x = 4, x = -8

# Taking Math Deeper

### **Exercise 33**

You can solve this problem by recalling a property of similar figures.

1

The ratio of the areas of two similar figures is equal to the square of the ratio of their corresponding side lengths. Because squares are similar, we can use this property to find *x*.



Use the property to write an equation. Because the area of the inner square is 25% of the area of the rug, the ratio of the area of the inner square to the area of the rug is  $\frac{1}{4}$ .

Area of inner square Area of rug  $= \left(\frac{\text{side length of inner square}}{\text{side length of rug}}\right)^{2}$   $\frac{1}{4} = \left(\frac{x}{6}\right)^{2}$ Solve the equation.  $\frac{1}{4} = \left(\frac{x}{6}\right)^{2}$   $\frac{1}{4} = \frac{x^{2}}{36}$   $9 = x^{2}$  3 = x

So, the side length of the inner square is 3 feet.

# Project

Research Tibetan rugs and Persian carpets. Which type would you buy?

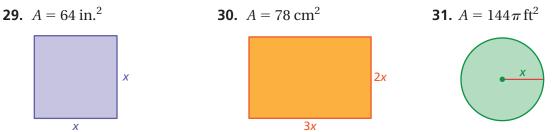
# **Reteaching and Enrichment Strategies**

If students need help	If students got it
Resources by Chapter • Practice A and Practice B • Puzzle Time Record and Practice Journal Practice Differentiating the Lesson Lesson Tutorials Skills Review Handbook	Resources by Chapter • Enrichment and Extension Start the next section

Solve the equation using square roots. Use a graphing calculator to check your solution(s).

- **2 23.**  $(x+3)^2 = 0$  **24.**  $(x-1)^2 = 4$  **25.**  $(2x-1)^2 = 81$ 
  - **26.**  $(4x-5)^2 = 9$  **27.**  $9(x+1)^2 = 16$  **28.**  $4(x-2)^2 = 25$

Use the given area A to find the dimensions of the figure.



32. POND An in-ground pond has the shape of a rectangular prism. The pond has a height of 24 inches and a volume of 33,000 cubic inches. The pond's length is 2 times its width. Find the length and width of the pond.



- **33. AREA RUG** The design of a square area rug for your living room is shown. You want the area of the inner square to be 25% of the total area of the rug. Find the side length *x* of the inner square.
- 6 ft

x ft

- **34. WRITING** How can you approximate the roots of a quadratic equation when the roots are not integers?
- **35.** LOGIC Given the equation  $ax^2 + c = 0$ , describe the values of *a* and *c* so the equation has the following number of solutions.
  - **a.** two solutions **b.** one solution **c.** no solutions
- **36.** Reasoning: Without graphing, where do the graphs of  $y = x^2$  and y = 9 intersect? Explain.

# Fair Game Review What you learned in previous grades & lessons

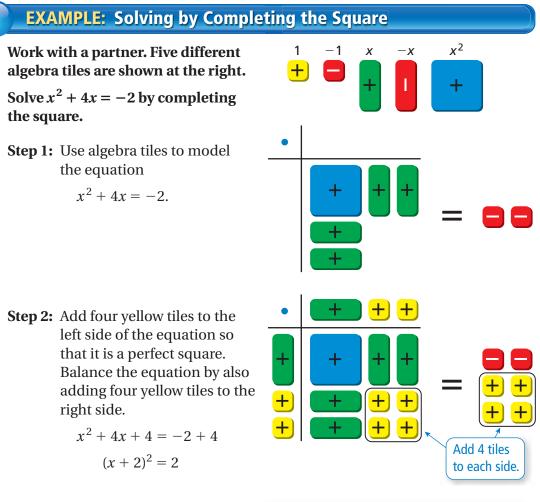
#### Find the product. (Section 7.4)

**37.**  $(x + 5)^2$  **38.**  $(w - 7)^2$  **39.**  $(2y - 3)^2$  **40. MULTIPLE CHOICE** What is an explicit equation for  $a_1 = -3$ ,  $a_n = a_{n-1} + 2$ ? (Section 6.7) (A)  $a_n = 2n - 3$  (B)  $a_n = 2n - 5$  (C)  $a_n = n + 2$  (D)  $a_n = -3n + 2$ 

Essential Question How can you use "completing the square" to

solve a quadratic equation?

ฦ



**Check** Check each solution in the original equation.

$$x^{2} + 4x = -2$$

$$(-2 + \sqrt{2})^{2} + 4(-2 + \sqrt{2}) \stackrel{?}{=} -2$$

$$4 - 4\sqrt{2} + 2 - 8 + 4\sqrt{2} \stackrel{?}{=} -2$$

$$4 + 2 - 8 \stackrel{?}{=} -2$$

$$-2 = -2 \bullet$$

Now you check the other solution.

COMMON CORE

#### Solving Quadratic Equations

- In this lesson, you will • solve guadratic equations by completing the square.
- solve real-life problems. Learning Standards

A.REI.4a A.REI.4b A.SSE.3b F.IF.8a



**Step 3:** Take the square root of each side of the equation and simplify.

$$x + 2 = \pm \sqrt{2}$$
$$x = -2 \pm \sqrt{2}$$



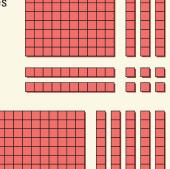
# Introduction

# **Standards for Mathematical Practice**

• **MP5 Use Appropriate Tools Strategically:** Students are using algebra tiles to model the technique of *completing the square*.

# Motivate

- Students should recall using base 10 pieces in an array to represent multiplication.
- Display the model.
- What multiplication problem
   does it represent?"
   12 × 13 = 100 + 50 + 6 = 156
- Discuss the value of each piece (1), the dimensions of the array (10 + 2 by 10 + 3), and the answer.
- Display the model.
- What is missing from the model?" 25 pieces in the bottom right corner



#### **Common Core State Standards**

#### A.REI.4a Use the method of

completing the square to transform any quadratic equation in x into an equation of the form  $(x - p)^2 = q$  that has the same solutions . . ..

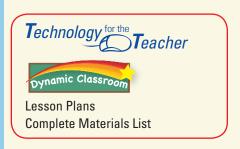
**A.REI.4b** Solve quadratic equations by ... completing the square ....

**A.SSE.3b** Complete the square in a quadratic expression to reveal the maximum or minimum value of the function it defines.

**F.IF.8a** Use the process of factoring and completing the square in a quadratic function to show zeros, extreme values, and symmetry of the graph, and interpret these in terms of a context.

#### **Previous Learning**

Students should know how to solve quadratic equations using square roots.



# Activity Notes

### Discuss

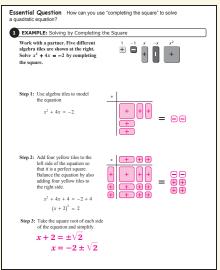
• **Connection:** Squaring a number (like 15<sup>2</sup>) connects to today's work with completing the square, another technique for solving quadratic equations.

 $15^2 =$ 

# Activity 1

- Review the names and dimensions of the algebra tiles.
- Students should model the equation with the goal of adding 1-tiles to form a square array on the left side. To make this possible, start by arranging half of the *x*-tiles vertically and half horizontally.
- Add the number of 1-tiles needed to form a square on the left side. Add the same number of 1-tiles to the right side.
- Remind students how multiplication of binomials was modeled (rectangular array).
- Explain how to use the dimensions of the square formed on the left side of the equation to write it as the square of a binomial. The vertical and horizontal dimensions are each x + 2, so the left side of the equation represents  $(x + 2)^2$ .
- MP2 Reason Abstractly and Quantitatively: Students have obtained a concrete model of  $(x + 2)^2 = 2$ . They will now reason abstractly, using algebra to manipulate the equation.
- It is important to work through the checking process.

### 9.3 Record and Practice Journal

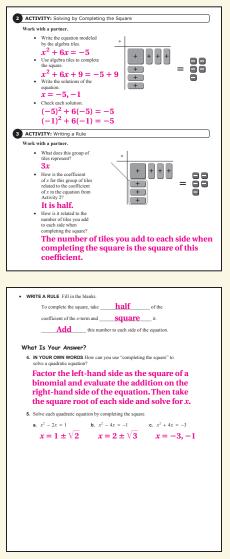


#### **English Language Learners**

#### Vocabulary

Discuss the use of the word *square* as a noun and as a verb. For example, to square (verb) the number 15, you use a model in the shape of a square (noun). The result is the square (noun) of 15. In the phrase *completing the square*, the word square is used as a noun.

#### 9.3 Record and Practice Journal



# Laurie's Notes

# Activity 2

- Having guided students through the first activity, students should be able to work with a partner on this activity.
- ? "What equation is modeled by the algebra tiles?"  $x^2 + 6x = -5$
- "What equation is represented by the tiles after completing the square?"  $x^2 + 6x + 9 = 4$
- **MP3a Construct Viable Arguments:** Asking students to explain the thinking behind their solutions is helpful for them and for their peers.

# Activity 3

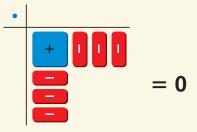
- Encourage students to read through the whole activity before attempting to answer the questions. This will help them understand the focus of the activity.
- MP2 and MP7 Look for and Make Use of Structure: In this activity, students compare the structure of the concrete model to the structure of the abstract equation it represents. They use these comparisons to deduce an algebraic rule for completing the square.
- The activity is intended for students to answer the first question as 3*x*, realize that the coefficient 3 is one-half of the coefficient in the equation, and then realize that you square it and add that number of 1-tiles to each side. The model helps visualize this.

### What Is Your Answer?

• **MP3a:** In Question 4, answers should include an understanding of writing the quadratic equation in a form that allows you to solve it using square roots.

# Closure

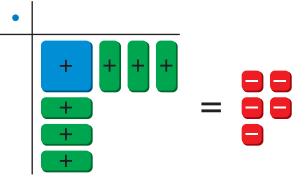
 Ask students to repeat Activity 2 for the model shown and then compare the two problems. Procedurally it is the same (add nine 1-tiles to each side, write the equation modeled, and solve).



### **ACTIVITY:** Solving by Completing the Square

#### Work with a partner.

- Write the equation modeled by the algebra tiles.
- Use algebra tiles to complete the square.
- Write the solutions of the equation.
- Check each solution.



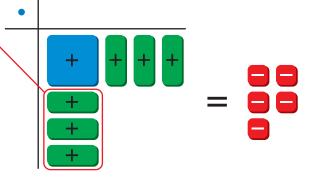
# Math Practice 6

State the Meaning of Symbols Which algebra tiles do you need to add to complete the square? How can you represent the tiles in the equation?

### ACTIVITY: Writing a Rule

#### Work with a partner.

- What does this group of tiles represent?
- How is the coefficient of *x* for this group of tiles related to the coefficient of *x* in the equation from Activity 2? How is it related to the number of tiles you add to each side when completing the square?



• WRITE A RULE Fill in the blanks.

To complete the squa	re, take	of the coefficient of the
<i>x</i> -term and	_ it	_ this number to each side of
the equation.		

# -What Is Your Answer?

- **4. IN YOUR OWN WORDS** How can you use "completing the square" to solve a quadratic equation?
- 5. Solve each quadratic equation by completing the square.

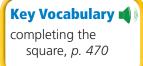
**a.** 
$$x^2 - 2x = 1$$
 **b.**  $x^2 - 4x = -1$  **c.**  $x^2 + 4x = -3$ 



Use what you learned about quadratic equations to complete Exercises 3–5 on page 472.

## 9.3 Lesson





Another method for solving quadratic equations is **completing the square**. In this method, a constant *c* is added to the expression  $x^2 + bx$  so that  $x^2 + bx + c$  is a perfect square trinomial.

## 💕 Key Idea

#### **Completing the Square**

**Words** To complete the square for an expression of the form  $x^2 + bx$ , follow these steps.

**Step 1:** Find one-half of *b*, the coefficient of *x*.

**Step 2:** Square the result from Step 1.

**Step 3:** Add the result from Step 2 to  $x^2 + bx$ .

Factor the resulting expression as the square of a binomial.

**Algebra** 
$$x^{2} + bx + \left(\frac{b}{2}\right)^{2} = \left(x + \frac{b}{2}\right)^{2}$$

EXAMPLE 1 Completing the Square

#### Complete the square for each expression. Then factor the trinomial.

a. 
$$x^2 + 6x$$
  
Step 1: Find one-half of b.  
Step 2: Square the result from Step 1.  
Step 3: Add the result from Step 2 to  $x^2 + bx$ .  
 $x^2 + 6x + 9 = (x + 3)^2$ 

**b.** 
$$x^2 - 9x$$

Step 1: Find one-half of *b*.

**Step 2:** Square the result from Step 1.

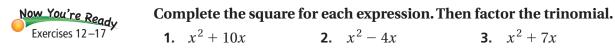
**Step 3:** Add the result from Step 2 to  $x^2 + bx$ .

 $\left(\frac{-9}{2}\right)^2 = \frac{81}{4}$  $x^2 - 9x + \frac{81}{4}$ 

 $\frac{b}{2} = \frac{-9}{2}$ 

$$x^2 - 9x + \frac{81}{4} = \left(x - \frac{9}{2}\right)^2$$

### ) On Your Own



## Introduction

## Connect

- **Yesterday:** Students solved quadratic equations of the form  $x^2 + bx = d$  using algebra tiles. (MP2, MP3a, MP5, MP7)
- Today: Students will solve quadratic equations by completing the square.

## **Motivate**

- Write the sequence on the board: 1, 4, \_\_\_\_, 16, \_\_\_\_, 36, . . .
- What numbers are missing and what is the pattern? Explain. 9 and 25; The terms of the sequence are perfect squares.
- **?** "What is a perfect square trinomial?" a trinomial that can be factored as  $(a \pm b)^2$

## Lesson Notes

### Discuss

- **MP7 Look for and Make Use of Structure:** In expressions of the form  $x^2 + bx$ , students will use the coefficient of the *x*-term to determine the constant that must be added to form a perfect square trinomial.
- In the previous section, students solved quadratic equations of the form  $x^2 = d$ . Now they will solve quadratic equations of the form  $x^2 + bx = d$ .

### Key Idea

- Write the Key Idea on the board.
- "How does one-half of b in Step 1 connect to the algebra tiles activity?" Half of the x-tiles were placed on each dimension of the square.
- "How does Step 2 connect to the algebra tiles activity?" This gives the number of 1-tiles that were added to each side of the equation.

## Example 1

- This example helps students become familiar with the technique of completing the square before they use it to solve an equation.
- It may be helpful to ask students what is missing that would make it a perfect square trinomial.

 $x^2 + 6x + ? = (x + ?)^2$ 

• Work through both parts as shown.

### On Your Own

- **Neighbor Check:** Have students work independently and then have their neighbors check their work. Have students discuss any discrepancies.
- Ask a volunteer to discuss the solution of Question 3. The odd coefficient may challenge some students.

**Goal** Today's lesson is solving quadratic equations by completing the square.

Lesson Tutorials Lesson Plans Answer Presentation Tool

#### Extra Example 1

Complete the square for each expression. Then factor the trinomial. a.  $x^2 + 8x x^2 + 8x + 16 = (x + 4)^2$ b.  $x^2 - x x^2 - x + \frac{1}{4} = \left(x - \frac{1}{2}\right)^2$ 

### On Your Own

**1.** 
$$x^{2} + 10x + 25 = (x + 5)^{2}$$
  
**2.**  $x^{2} - 4x + 4 = (x - 2)^{2}$   
**3.**  $x^{2} + 7x + \frac{49}{4} = \left(x + \frac{7}{2}\right)^{2}$ 

#### Extra Example 2

Solve  $x^2 + 4x - 5 = 7$  by completing the square. x = -6, x = 2

#### Extra Example 3

In Example 3, you throw the stone with an upward velocity of 48 feet per second. The function  $h = -16t^2 + 48t + 16$  gives the height *h* of the stone after *t* seconds. When does the stone land in the water? after about 3.3 seconds

### 🔵 On Your Own

- **4.** x = -3, x = 9
- **5.**  $x = -6 + \sqrt{34}$ ,
  - $x = -6 \sqrt{34}$
- **6.** x = -6, x = 4
- **7.** after about 4.2 seconds

#### **Differentiated Instruction**

#### Visual

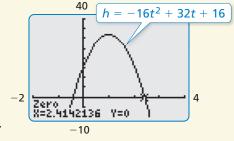
In each step of Example 1(a), look back at the model in Activity 2 and discuss how the step is connected to the model.

## Example 2

- Write on the board:  $x^2 + 8x + ? = ?$ .
- If each blank is replaced by 0, how do you complete the square?" Add 16 to each side.
- "If the first blank is replaced by 0 and the second blank is replaced by a nonzero number, how do you complete the square?" Add 16 to each side.
- **?** "If each blank is replaced by a nonzero number, how do you complete the square?" Isolate  $x^2 + 8x$  on the left side and then add 16 to each side.
- **Common Error:** Students often forget the negative square root when taking the square root of each side of the equation.
- Note that when 4 is subtracted from each side in the last step, the next step is written as  $x = -4 \pm 6$  This form is preferred to  $x = \pm 6 4$ .

## Example 3

- MP4 Modeling with Mathematics: Read through the problem. Remind students that they have used the vertical motion model previously.
- What do the coefficients and the constant term have in common?" They are all divisible by 16.
- Discuss the Study Tip about having a leading coefficient of 1.
- Work through the problem as shown.
- Why is -0.4 discounted as a solution?" Time cannot be negative.
- MP5 Use Appropriate Tools Strategically: Graph the function. The graph shows the two solutions, but only the positive solution makes sense.



#### On Your Own

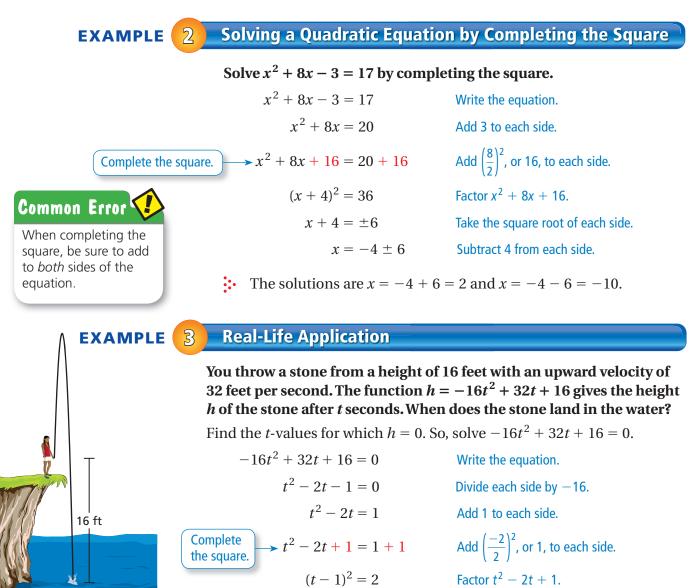
• In Question 7, what has changed from Example 3? the upward velocity

## Closure

You have studied the methods of factoring, graphing, using square roots and completing the square to solve quadratic equations. State which method you would use to solve each equation below. (Sample answers provided.)

- **a.**  $4x^2 12 = 4$  square roots
- **b.**  $x^2 8x = 0$  completing the square
- **c.**  $x^2 + 4x + 3 = 0$  graphing or factoring

To solve a quadratic equation by completing the square, write the equation in the form  $x^2 + bx = d$ .



 $t-1 = \pm \sqrt{2}$  Take the square root of each side.  $t = 1 \pm \sqrt{2}$ 

Add 1 to each side.

The solutions are  $x = 1 + \sqrt{2} \approx 2.4$  and  $x = 1 - \sqrt{2} \approx -0.4$ . Use the positive solution.

The stone lands in the water after about 2.4 seconds.

### On Your Own

Studv Tib

Before completing the square, make sure the

leading coefficient is 1.

Now You're Ready

Exercises 18-23

#### Solve the equation by completing the square.

- **4.**  $x^2 6x = 27$  **5.**  $x^2 + 12x + 3 = 1$  **6.**  $2x^2 + 4x + 10 = 58$
- 7. WHAT IF? In Example 3, the function  $h = -16t^2 + 64t + 16$ gives the height *h* (in feet) of the stone after *t* seconds. When does the stone land in the water?

## 9.3 Exercises

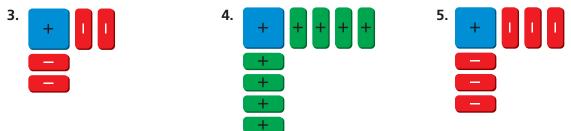


## Vocabulary and Concept Check

- 1. VOCABULARY Explain how to complete the square for an expression of the form  $x^2 + bx$ .
- **2.** WRITING For what values of *b* is it easier to complete the square for  $x^2 + bx$ ? Explain.

## Practice and Problem Solving

Use algebra tiles to complete the square. Then write the perfect square trinomial.



Find the value of *c* that completes the square.

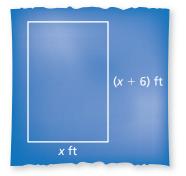
<b>6.</b> $x^2 - 8x + c$	<b>7.</b> $x^2 + 4x + c$	<b>8.</b> $x^2 - 2x + c$
<b>9.</b> $x^2 - 14x + c$	<b>10.</b> $x^2 + 12x + c$	<b>11.</b> $x^2 + 18x + c$

Complete the square for the expression. Then factor the trinomial.

<b>1 12.</b> $x^2 - 10x$	<b>13.</b> $x^2 + 16x$	<b>14.</b> $x^2 + 22x$
<b>15.</b> $x^2 - 40x$	<b>16.</b> $x^2 - 3x$	<b>17.</b> $x^2 + 5x$

#### Solve the equation by completing the square.

- **2 18.**  $x^2 + 2x = 3$ **19.**  $x^2 - 6x = 16$ **20.**  $x^2 + 4x + 7 = -6$ **22.**  $2x^2 - 8x = 10$ **21.**  $x^2 + 5x - 7 = -14$ 
  - 24. ERROR ANALYSIS Describe and correct the error in solving the equation.



 $x^{2} + 8x = 10$  $x^{2} + 8x + 16 = 10$  $(x + 4)^2 = 10$  $x + 4 = \pm \sqrt{10}$  $x = -4 \pm \sqrt{10}$ 

**23.**  $2x^2 - 3x + 1 = 0$ 

- **25. PATIO** The area of the new patio is 216 square feet.
  - **a.** Write an equation for the area of the patio.
  - **b.** Find the dimensions of the patio by completing the square.

## Assignment Guide and Homework Check

Level	Assignment	Homework Check
Average	1–4, 7–23 odd, 24, 26, 32–36	7, 15, 19, 24
Advanced	1, 2, 12–24 even, 26–36	16, 20, 24, 28

## **Common Errors**

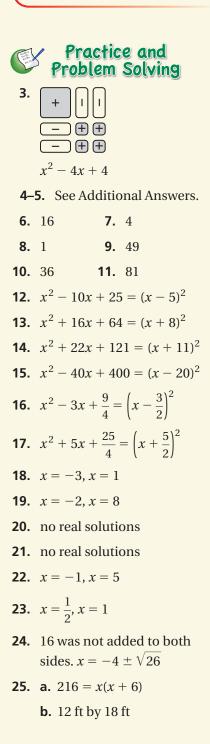
- **Exercises 6–23** Students may forget to divide the *x*-coefficient by 2 before squaring. Remind them of this process.
- Exercises 12–23 Students may factor the trinomial as  $\left[x + \left(\frac{b}{2}\right)^2\right]^2$ 
  - instead of  $\left(x + \frac{b}{2}\right)^2$ . Remind them that in the factored form of the trinomial, the term  $\frac{b}{2}$  should not be squared.
- Exercises 18–23 Students may not add the same value to each side of the equation when completing the square. Remind students that to form an equivalent equation, they must add the same quantity to each side.

#### 9.3 Record and Practice Journal

Complete the square for the express	
1. $x^2 + 8x$	<b>2.</b> $x^2 - 6x$
$x^2 + 8x + 16 = (x + 4)^2$	$ x^{2} - 6x + 9 = (x - 3)^{2} $
	$10)^{2}  x^{2} + 7x + \frac{49}{4} = \left(x + \frac{7}{2}\right)^{2}$
Solve the equation by completing th	
5. $x^2 - 2x = 8$	6 $y^2 \pm 12y \pm 9 = -5$
x = -2, 4	$x = -6 \pm \sqrt{22}$
<i>x</i> = 2, 1	x = 0 ± v22
7. $x^2 + 5x + 13 = 1$	8. $2x^2 - 6x + 3 = 11$
no solution	x = -1, 4
	has an area of 760 square meters. The ore than the width. Find the length and

### Vocabulary and Concept Check

- **1.** Add  $\left(\frac{b}{2}\right)^2$ .
- 2. A perfect square trinomial is a trinomial that can be factored as the square of a binomial. *Example:*  $(x + 2)^2 = x^2 + 4x + 4$





- **26.** ±10
- **27.** Divide each side by 3.

**28. a.** x = -6, x = 2

- **b.** Evaluate  $y = x^2 + 4x 12$ when *x* is the mean of the solutions.
- **29. a.** after about 4.4 seconds
  - **b.** 96 ft; The vertex is (2, 96). The maximum is the *y*-coordinate of the vertex.
- **30.** See *Taking Math Deeper*.
- **31.** x(x + 1) = 42; 6, 7
- **32. a.**  $y = (x + 2)^2 1$ ; The minimum value is -1.

**b.** 
$$c - \frac{b^2}{4}$$

æ	🗲 Fair (	Game Review
	<b>33.</b> 2√3	<b>34.</b> $6\sqrt{2}$
	<b>35.</b> 2√5	<b>36.</b> B

## **Mini-Assessment**

## Solve the equation by completing the square.

- **1.**  $x^2 + 2x = 15 \ x = -5, x = 3$
- **2.**  $x^2 12x = -32$  x = 4, x = 8
- **3.**  $x^2 + 6x + 3 = -7$  no real solutions

4. 
$$2x^2 - 11x + 4 = 10$$
  $x = -\frac{1}{2}$ ,  $x = 6$ 

5. A toy rocket is launched from the top of a building. The function  $h = -16t^2 + 64t + 64$  gives the height *h* of the rocket after *t* seconds. When does the rocket hit the ground? (Round your answer to the nearest tenth of a second.) after about 4.8 seconds

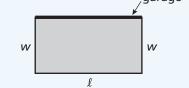
## Taking Math Deeper

### **Exercise 30**

The key to this exercise is that the garage forms one side of the garden. So, fencing is needed for only three of the sides.



Draw a diagram of the situation. Let  $\ell$  represent the length of the garden and let *w* represent the width.







Use the information about the perimeter to write an equation.

$$\ell + 2w = 40$$
, or  $\ell = 40 - 2w$ 

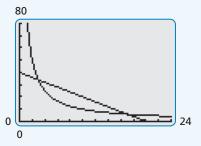
Use the information about the area to write an equation.

$$\ell w = 100$$
, or  $\ell = \frac{100}{w}$ 



Graph the two equations and find the points of intersection. Let *w* be the independent variable.

The graphs intersect at about (2.9, 34.1) and (17.1, 5.9). So, the possible dimensions of the garden are 2.9 feet by 34.1 feet and 17.1 feet by 5.9 feet.



Many students will choose the garden that is 17.1 feet by 5.9 feet because it is less narrow.

Challenge students to explain why these dimensions do not add up to a perimeter of 40 feet.

## Project

Research standard garage sizes. Does this play a roll in your answer?

## **Reteaching and Enrichment Strategies**

If students need help	If students got it
Resources by Chapter • Practice A and Practice B • Puzzle Time Record and Practice Journal Practice Differentiating the Lesson Lesson Tutorials Skills Review Handbook	Resources by Chapter • Enrichment and Extension • School-to-Work Start the next section

- **26.** NUMBER SENSE Find the value of *b* that makes  $x^2 + bx + 25$  a perfect square trinomial.
- **27. REASONING** You are completing the square to solve  $3x^2 + 6x = 12$ . What is the first step?
- **28. REASONING** Consider the equation  $x^2 + 4x 12 = 0$ .
  - a. Solve the equation by completing the square.
  - **b.** Explain how to use the solutions to find the minimum value of  $y = x^2 + 4x 12$ .
    - **29.** TOY ROCKET The function  $h = -16t^2 + 64t + 32$  gives the height *h* (in feet) of a toy rocket after *t* seconds.
      - **a.** When does the rocket hit the ground?
      - **b.** What is the maximum height of the rocket? Justify your answer.
        - **30. ROSE GARDEN** You plant a rectangular rose garden along the side of your garage. You enclose 3 sides of the garden with 40 feet of fencing. The total area of the garden is 100 square feet. Find the possible dimensions of the garden. Round to the nearest tenth. Which size garden would you choose?
- **31. PRECISION** The product of two consecutive positive integers is 42. Write and solve an equation to find the integers.
- **32.** Structure Begin solving  $x^2 + 4x + 3 = 0$  by completing the square. Stop when you obtain an equation of the form  $(x + p)^2 = q$ .
  - **a.** Write the related function in vertex form. Without graphing, determine the maximum or minimum value of the function.
  - **b.** Find the minimum value of  $y = x^2 + bx + c$ .

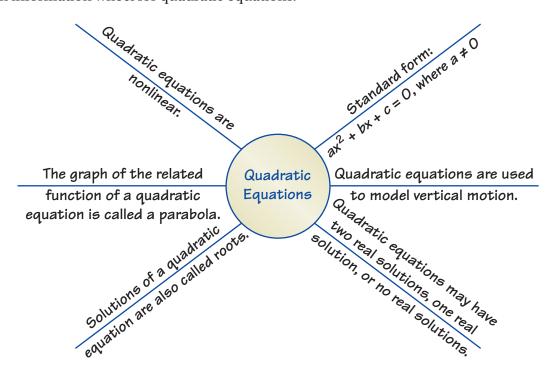
## Fair Game Review What you learned in previous grades & lessons Simplify $\sqrt{b^2 - 4ac}$ for the given values. (Section 6.1) 33. a = 3, b = -6, c = 234. a = -2, b = 4, c = 735. a = 1, b = 6, c = 436. MULTIPLE CHOICE What are the solutions of $x^2 - 49 = 0$ ? (Section 9.2) (A) x = 7 (B) x = -7, x = 7 (C) x = 0, x = 7 (D) no solution







You can use an **information wheel** to organize information about a topic. Here is an example of an information wheel for quadratic equations.



## On Your Own

## Make information wheels to help you study these topics.

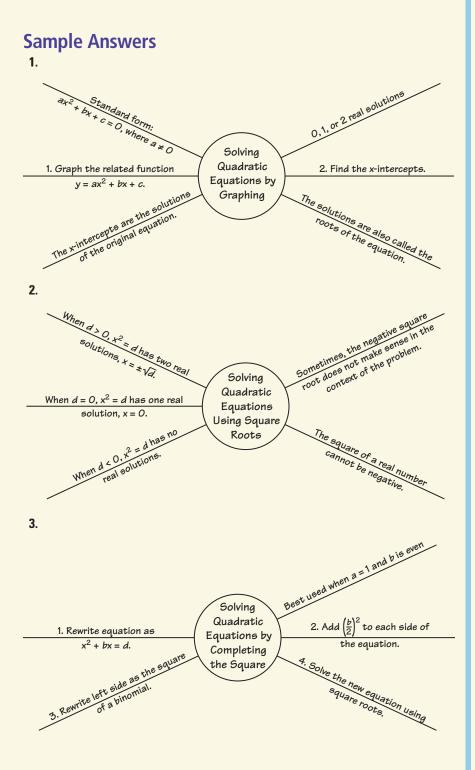
- 1. solving quadratic equations by graphing
- **2.** solving quadratic equations using square roots
- **3.** solving quadratic equations by completing the square

## After you complete this chapter, make information wheels for the following topics.

- **4.** solving quadratic equations using the quadratic formula
- **5.** choosing a solution method for solving quadratic equations
- **6.** solving systems of linear and quadratic equations



"My information wheel for Fluffy has matching adjectives and nouns."



### List of Organizers

Available at *BigldeasMath.com* 

Comparison Chart Concept Circle Definition (Idea) and Example Chart Example and Non-Example Chart Formula Triangle Four Square Information Frame Information Wheel Notetaking Organizer Process Diagram

Summary Triangle Word Magnet Y Chart

#### About this Organizer

A **Information Wheel** can be used to organize information about a concept. Students write the concept in the middle of the "wheel." Then students write information related to the concept on the "spokes" of the wheel. Related information can include, but is not limited to: vocabulary words or terms, definitions, formulas, procedures, examples, and visuals. This type of organizer serves as a good summary tool because any information related to a concept can be included.

Technology for the Teacher

Editable Graphic Organizer

#### Answers

- **1.** x = -1, x = 3
- 2. no real solutions
- **3.** x = -5
- **4.** x = -7, x = -2
- **5.** x = -1, x = 8
- 6. no real solutions
- **7.** x = 4, x = -4
- 8. no real solutions
- **9.** x = 7, x = 9
- **10.** x = -9, x = 5
- **11.**  $x = 1 + \sqrt{10}, x = 1 \sqrt{10}$
- **12.** x = -7, x = 1
- **13.**  $x = 1 + 2\sqrt{2}, x = 1 2\sqrt{2}$
- **14.** Because  $x^2 = 100$  has the form  $x^2 = d$  with d > 0, there are 2 real solutions.
- **15.** length:  $4\sqrt{19} \approx 17.44$  m

width:  $\sqrt{19} \approx 4.36$  m

**16. a.** about 0.19 second and about 2.31 seconds

Technology for the Teacher

ExamView<sup>®</sup> Assessment Suite

Online Assessment Assessment Book

**b.** 28 ft

## **Alternative Quiz Ideas**

#### 100% Quiz

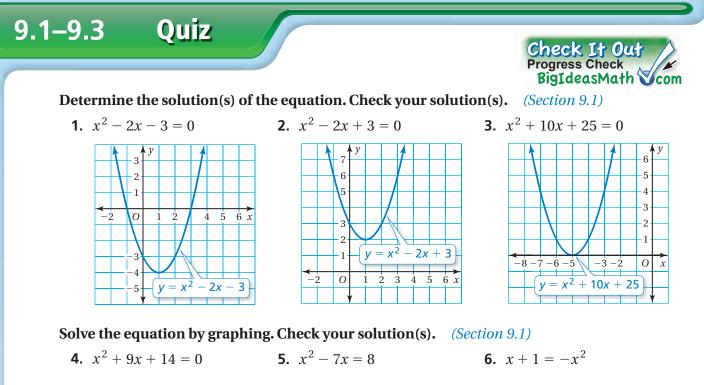
Error Notebook Group Quiz Homework Quiz Math Log Notebook Quiz Partner Quiz Pass the Paper

#### 100% Quiz

This is a quiz where students are given the answers and then they have to explain and justify each answer.

## **Reteaching and Enrichment Strategies**

If students need help	If students got it
Resources by Chapter • Study Help	Resources by Chapter • Enrichment and Extension
<ul> <li>Practice A and Practice B</li> <li>Puzzle Time</li> <li>Lesson Tutorials</li> <li>BigldeasMath.com</li> </ul>	• School-to-Work Game Closet at <i>BigIdeasMath.com</i> Start the next section

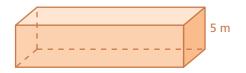


Solve the equation using square roots. (Section 9.2)

**7.**  $4x^2 = 64$  **8.**  $-3x^2 + 6 = 10$  **9.**  $(x - 8)^2 = 1$ 

Solve the equation by completing the square. (Section 9.3)

- **10.**  $x^2 + 4x = 45$ **11.**  $x^2 2x 1 = 8$ **12.**  $2x^2 + 12x + 20 = 34$ **13.**  $-4x^2 + 8x + 44 = 16$
- **14. REASONING** Explain how to determine the number of real solutions of  $x^2 = 100$  without solving. (*Section 9.2*)
- **15. VOLUME** The length of a rectangular prism is 4 times its width. The volume of the prism is 380 cubic meters. Find the length and width of the prism. *(Section 9.2)*





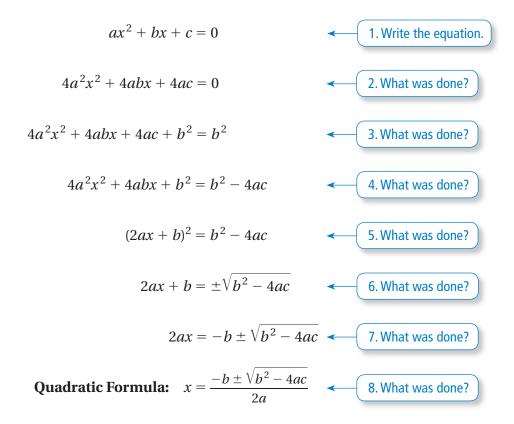
- **16. PROBLEM SOLVING** A cannon launches a cannonball from a height of 3 feet with an upward velocity of 40 feet per second. The function  $h = -16t^2 + 40t + 3$  gives the height *h* (in feet) of the cannonball after *t* seconds. *(Section 9.1 and Section 9.3)* 
  - **a.** After how many seconds is the cannonball 10 feet above the ground?
  - **b.** What is the maximum height of the cannonball?

9.4

**Essential Question** How can you use the discriminant to determine the number of solutions of a quadratic equation?

### ACTIVITY: Deriving the Quadratic Formula

Work with a partner. The following steps show one method of solving  $ax^2 + bx + c = 0$ . Explain what was done in each step.





Solving Quadratic Equations In this lesson, you will

 solve quadratic equations by the quadratic formula.

 use discriminants to determine the number of real solutions of quadratic equations.
 Learning Standards

A.REI.4a A.REI.4b

#### **ACTIVITY:** Deriving the Quadratic Formula by Completing the Square

- Solve  $ax^2 + bx + c = 0$  by completing the square. (*Hint:* Subtract *c* from each side, divide each side by *a*, and then proceed by completing the square.)
- Compare this method with the method in Activity 1. Explain why you think 4a and  $b^2$  were chosen in Steps 2 and 3 of Activity 1.

2



## Introduction

## **Standards for Mathematical Practice**

- **MP1a Make Sense of Problems:** Students read and explain the steps provided for deriving the quadratic formula. This helps deepen their understanding of the quadratic formula and the process for deriving a formula.
- **MP3b Critique the Reasoning of Others:** Students derive the quadratic formula on their own in Activity 2 by completing the square. Then they compare the two methods.

## **Motivate**

- Story Time: Share with students some history about the quadratic formula.
  - Around 400 B.C., the Babylonians and Chinese use a method called "completing the square" to solve problems involving areas.
  - Around 300 B.C., the Greek mathematicians Pythagoras and Euclid use geometry to find a general procedure for solving a quadratic equation, but their methods are not considered useful.
  - Around 700 A.D., the Hindu mathematician named Brahmagupta finds the general solution for the quadratic equation. He uses irrational numbers and also recognizes the two roots in the solution.
  - Around 1100 A.D., another Hindu mathematician named Baskhara finds the complete solution. He recognizes that any positive number has two square roots.
  - In 1637, the French mathematician René Descartes publishes *La Géométrie* which presents the quadratic formula in its present form.
- Look back at Examples 2 and 3 in Section 6.1. Students will be evaluating and simplifying these types of expressions in this section.

## Activity Notes

### Discuss

• Tell students that today they will see one way of deriving the quadratic formula algebraically. Then they will derive the quadratic formula on their own by completing the square. They will also learn about the discriminant and discover how it relates to the number of solutions.

## Activity 1

- A derivation of the quadratic formula is shown in this activity. Students justify each step.
- If students get stuck on a step, ask them what is different from the last step. Mathematically, what has changed?
- When students are finished, discuss the justifications.
- Students sometimes lose sight of what they have accomplished. Starting with the quadratic equation in general form, they solve for *x* algebraically to produce a formula for finding the solutions of any quadratic equation.

#### **Common Core State Standards**

**A.REI.4a** Use the method of completing the square to transform any quadratic equation in x into an equation of the form  $(x - p)^2 = q$  that has the same solutions. Derive the quadratic formula from this form.

**A.REI.4b** Solve quadratic equations by ... the quadratic formula ....

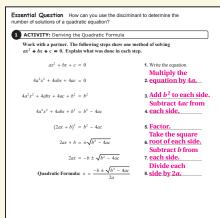
#### **Previous Learning**

Students should know how to solve quadratic equations by completing the square. Students should know how to find the square roots of positive numbers.

Technology for the )**T**eacher Dynamic Classroom

Lesson Plans Complete Materials List

### 9.4 Record and Practice Journal

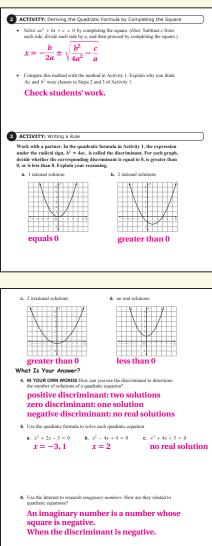


#### **Differentiated Instruction**

#### **Visual, Auditory**

In Activity 3, explain that each graph represents just one example of each solution type. Show other graphs for each solution type and discuss the common characteristics of these graphs.

#### 9.4 Record and Practice Journal



## Laurie's Notes

## Activity 2

- In Section 9.3, students learned how to solve a quadratic equation by completing the square. They are using that method to derive the quadratic formula and compare it to the method used in Activity 1.
- MP1b Persevere in Solving Problems: Do not be too quick to rescue your students. Give them time to wrestle with the derivation. If they get stuck, have them refer back to their notes from the last section. Believe that your students can persevere in deriving the formula. Unlike many problems, they know what the formula should look like when they finish because of Activity 1.

## **Activity 3**

- **Teaching Tip:** Begin by having students identify *a*, *b*, and *c* for a quadratic equation such as  $3x^2 4x + 8 = 0$ . Then have them substitute the values for *a*, *b*, and *c* into the quadratic formula.
- **Common Error:** Students may make mistakes when using negative signs. For  $3x^2 - 4x + 8 = 0$ , the value of *b* is -4. So, in the quadratic formula, -b = -(4) = 4
- "How many solutions does a quadratic equation have when the value of the discriminant is 0?" 1

## What Is Your Answer?

- MP7 Look for and Make Use of Structure: In Question 4, students should try to list rules for the number of solutions based on the value of the discriminant.
- To solve each quadratic equation in Question 5, tell students they need to evaluate the quadratic formula for the values of *a*, *b*, and *c* from the equation.

## Closure

• Without referring to your notes, write the quadratic formula and explain how to find *a*, *b*, and *c*.  $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$ ; The values of *a*, *b*, and *c* come from the standard form of the quadratic equation  $ax^2 + bx + c = 0$ .

### **ACTIVITY:** Analyzing the Solutions of an Equation



What does it mean

for an equation to have a solution?

How does this

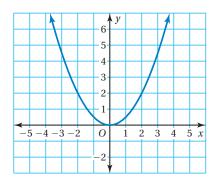
compare to the

graph of the

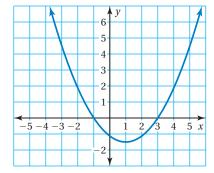
equation?

Work with a partner. In the quadratic formula in Activity 1, the expression under the radical sign,  $b^2 - 4ac$ , is called the discriminant. For each graph, decide whether the corresponding discriminant is equal to 0, is greater than 0, or is less than 0. Explain your reasoning.

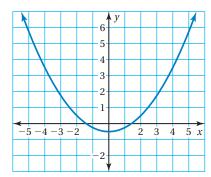
**a.** 1 rational solution



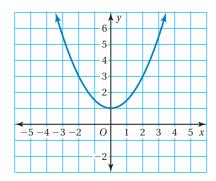
**b.** 2 rational solutions



**c.** 2 irrational solutions



d. no real solutions



## -What Is Your Answer?

- **4. IN YOUR OWN WORDS** How can you use the discriminant to determine the number of solutions of a quadratic equation?
- 5. Use the quadratic formula to solve each quadratic equation.

**a.**  $x^2 + 2x - 3 = 0$  **b.**  $x^2 - 4x + 4 = 0$  **c.**  $x^2 + 4x + 5 = 0$ 

**6.** Use the Internet to research *imaginary numbers*. How are they related to quadratic equations?



Use what you learned about quadratic equations to complete Exercises 9–11 on page 481.

## 9.4 Lesson



Key Vocabulary ()) quadratic formula, *p. 478* discriminant, *p. 480*  Another way to solve quadratic equations is to use the quadratic formula.



#### Quadratic Formula

The real solutions of the quadratic equation  $ax^2 + bx + c = 0$  are

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

where  $a \neq 0$  and  $b^2 - 4ac \ge 0$ . This is called the **quadratic formula**.

#### **EXAMPLE** Solving a Quadratic Equation Using the Quadratic Formula

Study Tip You can use the roots of a quadratic equation to factor the related expression. In Example 1, you can use 1 and  $\frac{3}{2}$ to factor  $2x^2 - 5x + 3$ as (x - 1)(2x - 3). Solve  $2x^2 - 5x + 3 = 0$  using the quadratic formula.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$
Quadratic Formula  

$$= \frac{-(-5) \pm \sqrt{(-5)^2 - 4(2)(3)}}{2(2)}$$
Substitute 2 for a, -5 for b, and 3 for c.  

$$= \frac{5 \pm \sqrt{1}}{4}$$
Simplify.  

$$= \frac{5 \pm 1}{4}$$
Evaluate the square root.  
: So, the solutions are  $x = \frac{5 + 1}{4} = \frac{3}{2}$  and  $x = \frac{5 - 1}{4} = 1$ .  
Check Check each solution in the original equation.  

$$2x^2 - 5x + 3 = 0$$
Original equation
$$2x^2 - 5x + 3 = 0$$
  

$$2\left(\frac{3}{2}\right)^2 - 5\left(\frac{3}{2}\right) + 3 \stackrel{?}{=} 0$$
Substitute.
$$2(1)^2 - 5(1) + 3 \stackrel{?}{=} 0$$
  

$$\frac{9}{2} - \frac{15}{2} + 3 \stackrel{?}{=} 0$$
Simplify.
$$2 - 5 + 3 \stackrel{?}{=} 0$$
  

$$0 = 0 \checkmark$$
Simplify.
$$0 = 0 \checkmark$$
Con Your Own  
Solve the equation using the quadratic formula.  
1.  $x^2 - 6x + 5 = 0$ 2.  $4x^2 + x - 3 = 0$ 3.  $-6x^2 + 7x - 2 = 0$ 

You're Ready

Exercises 12-14

## Introduction

## Connect

- Yesterday: Students derived the quadratic formula. (MP1, MP3b, MP7)
- **Today:** Students will solve quadratic equations using the quadratic formula.

## **Motivate**

• There are many online videos of students singing the quadratic formula to the tune "Pop Goes the Weasel." Share one with students. You could return to the video at the end of the period when the students may be ready to sing along.

## Lesson Notes

### Discuss

- MP2 Reason Abstractly and Quantitatively: Students will decontextualize
  a quadratic model to solve for the roots and then interpret the roots in the
  context of the problem.
- Discuss with students the methods they have learned to solve quadratic equations. The form of the equation and the tools available often dictate the best method for solving. The quadratic formula is another method that can be used for solving quadratic equations.

### Key Idea

- Write the Key Idea on the board.
- Why must one side of the quadratic equation be equal to 0?" So you can determine the values of a, b, and c.
- <sup>2</sup> "Why is there a restriction that a ≠ 0?" When a = 0, the equation is not a quadratic equation. Also, the denominator in the quadratic formula would be 0, and you cannot divide by 0.
- **?** "Why is there a restriction that  $b^2 4ac \ge 0$ ?" The expression  $b^2 4ac$  is under a radical sign in the formula. You cannot take the square root of a negative number.

## Example 1

- Write the equation on the board and ask students to identify *a*, *b*, and *c*. Be sure students include the sign of each number, such as b = -5.
- As you substitute each value into the formula, point at and read aloud the corresponding term in the quadratic equation.
- Review the order of operations as you simplify.
- **Representation:** Students may still have trouble working with the plus/ minus symbol ±. Read the expression slowly and translate: "5 plus or minus the square root of 1 represents the two values: 5 plus the square root of 1, and 5 minus the square root of 1."

**? Connection:** "What type of numbers are  $\frac{3}{2}$  and 1?" rational

**Goal** Today's lesson is solving quadratic equations using the **quadratic formula**.

Lesson Tutorials Lesson Plans Answer Presentation Tool

#### Extra Example 1

Solve  $2x^2 + 7x + 3 = 0$  using the quadratic formula.

$$x = -3, x = -\frac{1}{2}$$

**On Your Own 1.** x = 1, x = 5 **2.**  $x = -1, x = \frac{3}{4}$ **3.**  $x = \frac{1}{2}, x = \frac{2}{3}$ 

## Example 1 (continued)

- **?** "Recall in Chapter 7 you factored quadratic polynomials. Can  $2x^2 5x + 3$  be factored?" yes; It factors as (x 1)(2x 3).
- When the factored form is set equal to 0 the roots are 1 and  $\frac{3}{2}$ . Point out the Study Tip.
- **MP2**: By considering how the solutions of the quadratic equation are related to the factors of the related quadratic expression, students attend to the meaning of the quantities, using important reasoning that leads to a deeper understanding.

#### On Your Own

- Students should check their work with a neighbor after completing each question. Ask students who finish quickly to write the quadratic expressions in factored form.
- Discuss the solutions for Question 3. Rational roots are often more difficult for students to connect to the factors.

### **Example 2**

- P "Based on the discriminant, why is there only one solution?" The discriminant is 0, so adding or subtracting 0 gives the same number.
- Because there is one rational solution  $x = -\frac{5}{2}$ , students should understand that the expression can be factored as  $(2x + 5)^2$ .

### **Example 3**

- Read through the problem statement. Ask questions to make sure that students understand the model. Interpret the *y*-intercept of the graph.
- What is the first step in solving this equation?" Subtract 30 from each side.
- MP2: Students decontextualize the model to solve algebraically. Once the solutions are found, the context is considered again.
- Consider using technology to graph the function  $y = 0.34x^2 + 3.0x 21$ . Use the graph to approximate the zeros. Then solve the corresponding equation by using the quadratic formula.
- \* Do both solutions make sense in the context of the problem? Explain. no; Only the positive solution makes sense in the context of the problem.
- "Can the related expression be factored using only integers? Explain." no; Both solutions are irrational.
- \*Do you think the trend shown by the graph will continue?" Students should recognize that while the graph increases, the number of breeding pairs cannot increase indefinitely due to the limits of nature.

### On Your Own

• If time is a concern, have students do only the odd exercises.

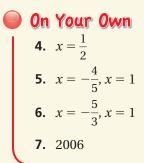
#### Extra Example 2

Solve  $4x^2 - 12x + 9 = 0$  using the quadratic formula.

$$x=-\frac{3}{2}$$

#### Extra Example 3

In Example 3, when were there about 55 breeding pairs? 2003



EXAMPLE

2

#### Solving a Quadratic Equation Using the Quadratic Formula

#### Solve $4x^2 + 20x + 25 = 0$ using the quadratic formula.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$
Quadratic Formula  
$$= \frac{-20 \pm \sqrt{20^2 - 4(4)(25)}}{2(4)}$$
Substitute 4 for a, 20 for b, and 25 for c  
$$= \frac{-20 \pm \sqrt{0}}{8} = -\frac{5}{2}$$
Simplify.

 $\therefore$  The solution is  $x = -\frac{5}{2}$ .

## 2

### **EXAMPLE 3** Real-Life Application



The number y of Northern Rocky Mountain wolf breeding pairs x years since 1995 can be modeled by  $y = 0.34x^2 + 3.0x + 9$ . When were there about 30 breeding pairs?

To determine when there were 30 breeding pairs, find the *x*-values for which y = 30. So, solve the equation  $30 = 0.34x^2 + 3.0x + 9$ .

$30 = 0.34x^2 + 3.0x + 9$	Write the equation.
$0 = 0.34x^2 + 3.0x - 21$	Write in standard form.
$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$	Quadratic Formula
$=\frac{-3.0\pm\sqrt{3.0^2-4(0.34)(-21)}}{2(0.34)}$	Substitute 0.34 for a, 3.0 for b, and $-21$ for c.
$=\frac{-3.0\pm\sqrt{37.56}}{0.68}$	Simplify.

The solutions are  $x = \frac{-3.0 + \sqrt{37.56}}{0.68} \approx 5$  and  $x = \frac{-3.0 - \sqrt{37.56}}{0.68} \approx -13$ .

Because *x* represents the number of years since 1995, *x* is greater than or equal to zero. So, there were about 30 breeding pairs 5 years after 1995, in 2000.



#### On Your Own

#### Solve the equation using the quadratic formula.

- **4.**  $4x^2 4x + 1 = 0$  **5.**  $-5x^2 + x = -4$  **6.**  $3x^2 + 2x = 5$
- 7. WHAT IF? In Example 3, when were there about 85 breeding pairs?

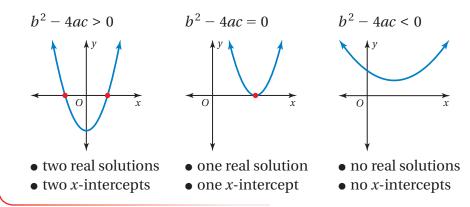
The expression  $b^2 - 4ac$  in the quadratic formula is the **discriminant**.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \checkmark \qquad \text{discriminant}$$

You can use the discriminant to determine the number of real solutions of a quadratic equation.

60 Key Idea

#### Interpreting the Discriminant



**EXAMPLE** 4 Determining the Number of Real Solutions

a. Determine the number of real solutions of  $x^2 + 8x - 3 = 0$ .

$$b^2 - 4ac = 8^2 - 4(1)(-3)$$
 Substitute 1 for a, 8 for b, and -3 for c.  
= 64 + 12 Simplify.  
= 76 Add.

- The discriminant is greater than 0, so the equation has two real solutions.
- b. Determine the number of real solutions of  $2x^2 + 7 = 6x$ .

Write the equation in standard form:  $2x^2 - 6x + 7 = 0$ .

$$b^2 - 4ac = (-6)^2 - 4(2)(7)$$
 Substitute 2 for a, -6 for b, and 7 for c.  
= 36 - 56 Simplify.  
= -20 Subtract.

The discriminant is less than 0, so the equation has no real solutions.

### 🕨 On Your Own

Determine the number of real solutions of the equation.

**8.**  $-x^2 + 4x - 4 = 0$  **9.**  $6x^2 + 2x = -1$  **10.**  $\frac{1}{2}x^2 = 7x - 1$ 



quadratic equation may be real numbers or *imaginary numbers*. You will study imaginary numbers in a future course.

Now You're Ready

Exercises 27-32

## Key Idea

- Discuss the discriminant and ask students to find the discriminant in each of the previous examples.
- Write the Key Idea on the board.
- **MP1a Make Sense of Problems:** This key idea helps connect previous lessons in this chapter. Ask a volunteer to discuss the ways to recognize each number of solutions when solving by graphing, factoring, and the quadratic formula.
- Discuss the Study Tip.

### **Example 4**

- Work through each part as shown.
- After writing the equation in part (b) ask, "What are the values of a, b, and c?" Check for understanding—students need to first subtract 6x from each side, and then recognize that the value of b is -6, not 6.

## On Your Own

- **Think-Pair-Share:** Students should read each question independently and then work in pairs to answer the questions. When they have answered the questions, the pair should compare their answers with another group and discuss any discrepancies.
- Students are often surprised that a small change in any of the three parameters (*a, b,* and *c*) can produce a big change in the graph and subsequent *x*-intercepts. If students finish early, have them use a graphing calculator to explore small changes in one of the parameters.

## Closure

• For quadratic equations of the form  $x^2 + 4x + c = 0$  determine the values of *c* that yield a quadratic equation with 2 roots, 1 root, and no roots. when c < 4, two roots; when c = 4, one root; when c > 4, no roots

#### Extra Example 4

- **a.** Determine the number of real solutions of  $x^2 + 2x + 5 = 0$ . 0
- **b.** Determine the number of real solutions of  $4x^2 + 25 = 20x$ . 1

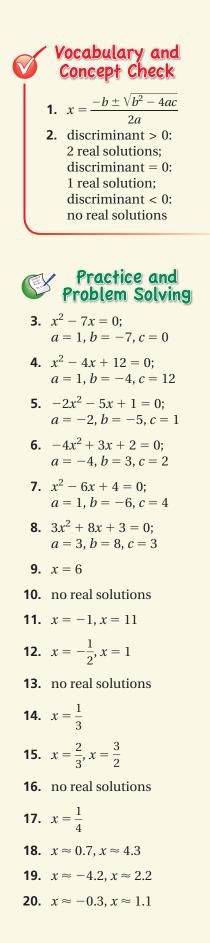
# On Your Own 8. 1 9. 0 10. 2

### English Language Learners

#### Vocabulary

To check that your students can distinguish between the expressions *quadratic polynomial, quadratic equation,* and *quadratic formula*, have them state an example or explanation of each.

Discuss how the word *discriminant* relates to the word *discriminate*, which means to distinguish between things.



## **Assignment Guide and Homework Check**

Level	Assignment	Homework Check
Average	1, 2, 9–21 odd, 27–29, 34, 35, 47–50	13, 15, 21, 27, 34
Advanced	1, 2, 16–22 even, 31–35, 37, 40, 43–50	16, 20, 31, 34, 44

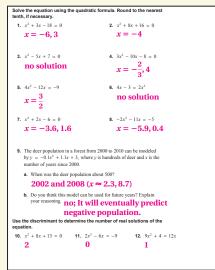
## **For Your Information**

• **Exercises 3–20** Note that there are two possible ways to write standard form. For example, the standard form in Exercise 6 could be written as  $4x^2 - 3x - 2 = 0$  or  $-4x^2 + 3x + 2 = 0$ . The values of *a*, *b*, and *c* should come from one equation or the other.

### **Common Errors**

- **Exercises 3–20** Students may make sign mistakes when identifying the values of *a*, *b*, and *c*. Emphasize how the signs are determined.
- **Exercise 23** Students may solve for *h* when *d* = 0. Explain that the distance from the pier is given by *d*, so they need to solve for *d* when *h* = 0.

#### 9.4 Record and Practice Journal



## 9.4 Exercises



## **Vocabulary and Concept Check**

- **1. VOCABULARY** Write the formula that can be used to solve any quadratic equation.
- **2. VOCABULARY** What does the discriminant tell you about the number of solutions of a quadratic equation?

## Y Practice and Problem Solving

Write the equation in standard form. Then identify the values of *a*, *b*, and *c* that you would use to solve the equation using the quadratic formula.

<b>3.</b> $x^2 = 7x$	<b>4.</b> $x^2 - 4x = -12$	<b>5.</b> $-2x^2 + 1 = 5x$
<b>6.</b> $3x + 2 = 4x^2$	<b>7.</b> $4 - 6x = -x^2$	<b>8.</b> $-8x = 3x^2 + 3$

Solve the equation using the quadratic formula. Round to the nearest tenth, if necessary.

<b>9.</b> $x^2 - 12x + 36 = 0$	<b>10.</b> $x^2 + 7x + 16 = 0$	<b>11.</b> $x^2 - 10x - 11 = 0$
<b>11.</b> $2x^2 - x - 1 = 0$	<b>13.</b> $2x^2 - 6x + 5 = 0$	<b>14.</b> $9x^2 - 6x + 1 = 0$
<b>2 15.</b> $6x^2 - 13x = -6$	<b>16.</b> $-3x^2 + 6x = 4$	<b>17.</b> $1 - 8x = -16x^2$
<b>18.</b> $x^2 - 5x + 3 = 0$	<b>19.</b> $x^2 + 2x = 9$	<b>20.</b> $5x^2 - 2 = 4x$

**ERROR ANALYSIS** Describe and correct the error in solving the equation.

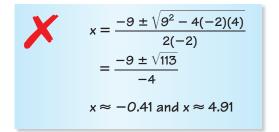
21. 
$$3x^2 - 7x - 6 = 0$$
  

$$x = \frac{-7 \pm \sqrt{(-7)^2 - 4(3)(-6)}}{2(3)}$$

$$= \frac{-7 \pm \sqrt{121}}{6}$$

$$x = \frac{2}{3} \text{ and } x = -3$$

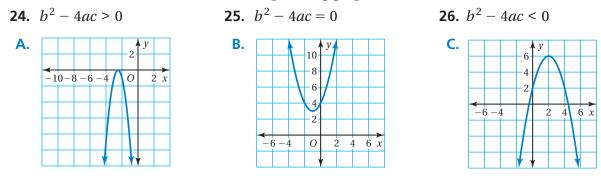
**2.**  $-2x^2 + 9x = 4$ 



**3 23. PIER** A swimmer takes a running jump off a pier. The path of the swimmer can be modeled by the equation  $h = -0.1d^2 + 0.1d + 3$ , where *h* is the height (in feet) and *d* is the horizontal distance (in feet). How far from the pier does the swimmer enter the water?



Match the discriminant with the corresponding graph.



#### Use the discriminant to determine the number of real solutions of the equation.

<b>4 27.</b> $x^2 - 6x + 10 = 0$	<b>28.</b> $x^2 - 5x - 3 = 0$	<b>29.</b> $2x^2 - 12x = -18$
<b>30.</b> $4x^2 = 4x - 1$	<b>31.</b> $-\frac{1}{4}x^2 + 4x = -2$	<b>32.</b> $-5x^2 + 8x = 9$

- **33. REPEATED REASONING** You use the quadratic formula to solve an equation.
  - **a.** You obtain solutions that are integers. Could you have used factoring to solve the equation? Explain your reasoning.
  - **b.** You obtain solutions that are fractions. Could you have used factoring to solve the equation? Explain your reasoning.
  - **c.** Make a generalization about quadratic equations with rational solutions.
- **34. STOPPING A CAR** The distance *d* (in feet) it takes to stop a car traveling *v* miles per hour can be modeled by  $d = 0.05v^2 + 2.2v$ . It takes a car 235 feet to stop. How fast was the car going when the brakes were applied?
- **35. FISHING** The amount *y* of trout (in tons) caught in a lake from 1990 to 2009 can be modeled by  $y = -0.08x^2 + 1.6x + 10$ , where *x* is the number of years since 1990.



- **a.** When were about 15 tons of trout caught in the lake?
- **b.** Do you think this model can be used for future years? Explain your reasoning.
- **36. ERROR ANALYSIS** Describe and correct the error in finding the number of solutions of the equation  $2x^2 5x 2 = -11$ .

 $b^2 - 4ac = (-5)^2 - 4(2)(-2)$ = 25 - (-16) = 41 The equation has two solutions.

### **Common Errors**

- **Exercises 27–32** If students use a calculator to evaluate the discriminant, they may make keystroke errors. For example, they might enter  $-4^2$  instead of  $(-4^2)$ .
- **Exercise 34** Students may solve for *d* when *v* = 0. Explain that 235 is the distance it takes the car to stop. So they need substitute 235 for *d* and solve for *v*.
- **Exercise 35** Students may neglect to give two answers. Tell them to be sure to decide whether both answers make sense in the context of the situation. In this case, they do.
- **Exercises 37–39** Students may fail to write the equation in standard form before finding the discriminant.
- **Exercise 46** Students may not know how to solve this problem. The students need to use the projectile motion model to write an expression involving *v* and set the expression equal to the height of the branch. The key is realizing that the minimum velocity is given by the value of *v* for which this equation has one solution.

#### Practice and Problem Solving

- **21.** used -7 for -b instead of  $-(-7) = 7; x = -\frac{2}{3}, x = 3$
- **22.** used c = 4 instead of c = -4;
  - $x = \frac{1}{2}, x = 4$

23.	6 ft	24.	С

- 25. A
   26. B

   27. 0
   28. 2
- **29.** 1 **30.** 1
- **31.** 2 **32.** 0
- **33. a.** yes; When the solutions *m* and *n* are integers, the standard form can be factored as (x m)(x n) = 0.
  - **b.** yes; When the solutions  $\frac{m}{n}$  and  $\frac{h}{k}$  are fractions, the standard form can be factored as (nx - m)(kx - h) = 0.
  - **c.** Any quadratic equation with rational solutions can be solved by factoring.
- 34. 50 miles per hour
- **35. a.** 1994 and 2006
  - **b.** no; The model predicts negative numbers of fish caught after 2015.
- **36.** Standard form was not used;  $2x^2 5x + 9 = 0$ ; no real solutions

#### **Differentiated Instruction**

#### **Kinesthetic**

In their notebooks, have students create a table listing the methods they have learned for solving quadratic equations: by graphing, using square roots, by completing the square, and using the quadratic formula. A description of the method and an example with its solution should be written for each method.



- **37.** 2
- **38.** 1
- **39.** 0
- **40–42.** Sample answers are given.
- **40. a.** c = 2 **b.** c = -5
- **41. a.** c = 8 **b.** c = 2
- **42. a.** c = -20 **b.** c = 4
- **43.** 2; When a and *c* have different signs,  $b^2 4ac$  is positive.
- **44.** rational; When the discriminant is a perfect square, the quadratic formula will have integers in the numerator which give rational solutions.
- **45.** See *Taking Math Deeper*.
- **46.** about 24.7 feet per second

Fair Game Review
47. (1, -1)
48. infinitely many solutions
49. no solution

**50.** A

## **Mini-Assessment**

Solve the equation using the quadratic formula. Round to the nearest tenth, if necessary.

- 1.  $x^2 2x 99 = 0$ x = -9, x = 11
- **2.**  $3x^2 + 16x 35 = 0$  $x = -7, x \approx 1.7$
- 3.  $4x^2 6x = -7$ no real solutions 4.  $-3x^2 + 12x = 8$

$$x \approx 0.8, x \approx 3.2$$

## Taking Math Deeper

## **Exercise 45**

For this problem, it is important for students to read the problem carefully and list the given information before looking for an entry point to the solution.



Write an equation that represents the amount of fencing needed for both pastures and one that represents the area of each pasture.

#### Amount of fencing needed for both pastures:

x + x + x + x + y + y + y = 1050 There is 1050 feet of fencing.

4x + 3y = 1050 Combine like terms.

#### Area of each pasture:

*xy* = 15,000

00

 $Area = length \times width$ 



- **a.** Solving 4x + 3y = 1050 for *y* produces  $y = 350 \frac{4}{3}x$ .
- **3 b.** Substitute for y in the equation xy = 15,000 and solve for x.
  - $x\left(350 \frac{4}{3}x\right) = 15,000$  Substitute for y.  $350x - \frac{4}{3}x^2 = 15,000$  Distributive Property  $1050x - 4x^2 = 45,000$  Multiply each side by 3.  $4x^2 - 1050x + 45,000 = 0$  Write in standard form. Using the quadratic formula, the solutions are  $x = \frac{1050 + \sqrt{382,500}}{9} \approx 208.6$  and  $x = \frac{1050 - \sqrt{382,500}}{9} \approx 53.9$ .

 $x = \frac{1000 + 1000,000}{8} \approx 208.6 \text{ and } x = \frac{1000 + 1000,000}{8} \approx 53.9.$ 

So, the possible lengths and widths of each section are: x = 208.6 feet and y = 71.9 feet or x = 53.9 feet and y = 278.1 feet.

**Note:** You may want to challenge students by having them solve this problem using different methods.

## **Reteaching and Enrichment Strategies**

If students need help	If students got it
Resources by Chapter • Practice A and Practice B • Puzzle Time Record and Practice Journal Practice Differentiating the Lesson Lesson Tutorials Skills Review Handbook	Resources by Chapter • Enrichment and Extension • School-to-Work Start the next section

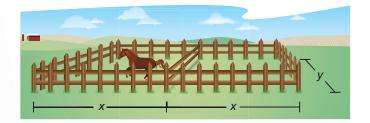
Use the discriminant to determine how many times the graph of the related function intersects the *x*-axis.

**37.**  $x^2 + 5x - 1 = 0$  **38.**  $4x^2 + 4x = -1$  **39.**  $4 - 3x = -6x^2$ 

Give a value for *c* where (a) you can factor to solve the equation and (b) you must use the quadratic formula to solve the equation.

**40.**  $x^2 + 3x + c = 0$  **41.**  $x^2 - 6x + c = 0$  **42.**  $x^2 - 8x + c = 0$ 

- **43. REASONING** How many solutions does  $ax^2 + bx + c = 0$  have when *a* and *c* have different signs? Explain your reasoning.
- **44. REASONING** When the discriminant is a perfect square, are the solutions of  $ax^2 + bx + c = 0$  rational or irrational? Assume *a*, *b*, and *c* are integers. Explain your reasoning.
- **45. PROBLEM SOLVING** A rancher constructs two rectangular horse pastures that share a side, as shown. The pastures are enclosed by 1050 feet of fencing. Each pasture has an area of 15,000 square feet.



- **a.** Show that  $y = 350 \frac{4}{3}x$ .
- **b.** Find the possible lengths and widths of each pasture.
  - **46.** To get the rope over a tree branch that is 15 feet high, you tie the rope to a weight and throw it over the branch. You release the weight at a height of 5.5 feet. What is the minimum upward velocity needed to reach the branch?

## Fair Game Review What you learned in previous grades & lessons

Solve the system of linear equations. (Section 4.4)

<b>47.</b> $x + y = 0$	<b>48.</b> $2x - 2y = 4$	<b>49.</b> $2x - 4y = -1$
3x + 2y = 1	-x + y = -2	-3x + 6y = -5

**50. MULTIPLE CHOICE** What is the solution of the equation 7x + 3x = 5x - 10? (*Section 1.3*)

(A) x = -2 (B)  $x = -\frac{2}{3}$  (C) x = 2 (D) x = 4



The table shows five methods for solving quadratic equations. While there is no one correct method, some methods may be easier to use than others. Some advantages and disadvantages of each method are shown.



**Solving Quadratic Equations** 

In this extension, you will • choose a method to solve quadratic equations. Learning Standards

A.REI.4a A.REI.4b



#### **Methods for Solving Quadratic Equations**

Method	Advantages	Disadvantages
Factoring (Lessons 7.6–7.9)	• Straightforward when equation can be factored easily	• Some equations are not factorable.
Graphing (Lesson 9.1)	<ul> <li>Can easily see the number of solutions</li> <li>Use when approximate solutions are sufficient.</li> <li>Can use a graphing calculator</li> </ul>	• May not give exact solutions
Using Square Roots (Lesson 9.2)	• Use to solve equations of the form $x^2 = d$ .	• Can only be used for certain equations
Completing the Square <i>(Lesson 9.3)</i>	• Best used when <i>a</i> = 1 and <i>b</i> is even	• May involve difficult calculations
Quadratic Formula (Lesson 9.4)	<ul> <li>Can be used for <i>any</i> quadratic equation</li> <li>Gives exact solutions</li> </ul>	• Takes time to do calculations

**EXAMPLE** 

#### Solving a Quadratic Equation Using Different Methods 1

#### Solve $x^2 + 8x + 12 = 0$ using two different methods.

- Method 1: Solve by graphing. Graph the related function  $y = x^2 + 8x + 12$ .
  - The *x*-intercepts are -6 and -2.



Notice that each method produces the same solutions, x = -6and x = -2.

So, the solutions are x = -6 and x = -2.

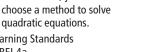
Method 2: Solve by factoring.

 $x^{2} + 8x + 12 = 0$ (x+2)(x+6) = 0x + 2 = 0 or x + 6 = 0x = -2 or x = -6

5 - 4 - 30 x 2 -3 4  $y = x^2 + 8x + 12$ 5

Write the equation. Factor left side. Use Zero-Product Property. Solve for *x*.

The solutions are x = -2 and x = -6.



## Introduction

### Connect

- Yesterday: Students solved quadratic equations using the quadratic formula. (MP1a, MP2)
- Today: Students will choose methods to solve quadratic equations.

## **Motivate**

• Write three multiplication problems and three solution methods on the board.

Problems	Solution methods
13  imes 20	calculator
13  imes 24	paper and pencil
1.3 imes 2.42	mental math

- Tell students to choose a different solution method for each problem.
- Explain that in today's lesson, students will choose methods to solve quadratic equations.

## Lesson Notes

### Key Ideas

- Write the chart on the board. Discuss the advantages and disadvantages of each method as you fill in the chart.
- "What is an example of a quadratic equation that factors easily?" Sample answers:  $x^2 - 16 = 0$ ,  $x^2 + 2x + 1 = 0$
- ? "What is an example of a quadratic equation that does not factor?" Sample answers:  $x^2 + 5 = 0$ ,  $x^2 - 4x - 2 = 0$
- Discuss with students that solutions found using a graphing utility are often approximated.
- ? "In a quadratic equation of the form  $x^2 = d$ , which term is missing?" the x-term
- Tell students that it is possible to write a program in their calculators or in a spreadsheet that computes solutions using the quadratic formula.

### Example 1

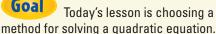
- MP5 Use Appropriate Tools Strategically: Write the equation on the board and ask students to strategically choose and support two methods for solving this equation.
- MP3b Critigue the Reasoning of Others: Have students critigue each method. Allow personal preference. Look for comments that are thoughtful and reasonable.
- Work through both methods as shown in the text.

#### Common Core State Standards

A.REI.4a Use the method of completing the square to transform any quadratic equation in x into an equation of the form  $(x - p)^2 = q$  that has the same solutions. Derive the quadratic formula from this form.

A.REI.4b Solve quadratic equations by inspection, taking square roots, completing the square, the quadratic formula and factoring, as appropriate to the initial form of the equation . . ..





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#### Extra Example 1

Solve  $x^2 + x - 20 = 0$  using two different methods. x = -5, x = 4

## Practice

1. 
$$x = -7 + \sqrt{41}$$
,  
 $x = -7 - \sqrt{41}$   
2.  $x = 1, x = 9$   
3.  $x = 6, x = -6$ 

**Record and Practice Journal Extension 9.4 Practice** See Additional Answers.

#### Extra Example 2

Solve  $2x^2 - 98 = 0$  using any method. Explain your choice of method. x = 7, x = -7; square roots, because no *x*-term

#### Extra Example 3

Solve  $x^2 - 4x = 6$  using any method. Explain your choice of method.  $x = 2 + \sqrt{10}, x = 2 - \sqrt{10}$ ; The quadratic formula is most convenient.

## Practice

- **4–12.** Sample explanations are given.
  - 4. x = -12, x = 1; factors easily
- **5.** x = 1, x = -1; square roots, because no *x*-term
- 6.  $x = \frac{1 + \sqrt{21}}{10}, x = \frac{1 \sqrt{21}}{10}$ ; The quadratic formula is most convenient.
- 7. x = -5, x = 8; factors easily
- **8.** x = -2, x = -10; factors easily
- **9.** no real solutions; completing the square, because *a* = 1 and *b* is even
- **10.** no real solutions; square roots, because no *x*-term
- **11.** x = -4, x = 3; factors easily
- **12.** x = -7, x = 1; factors easily

### **Mini-Assessment**

Solve the equation using any method. Explain your choice of method.

- 1.  $x^2 + 4x = -1$   $x = -2 + \sqrt{3}$ ,  $x = -2 - \sqrt{3}$ ; The quadratic formula is most convenient.
- 2.  $3x^2 = 12$  x = 2, x = -2; square roots, because no x-term
- **3.**  $x^2 5x + 6 = 0$  x = 2, x = 3; factors easily

## Laurie's Notes

## Example 2

- Write the equation as shown.
- "Can this equation be solved by factoring? Explain."
  - no;  $x^2 10x 1$  does not factor.
- "Can this equation be solved using square roots? Explain." no; There is an x-term.
- "Can this equation be solved by completing the square? Explain." yes; a = 1 and b is even.
- Work through the problem as shown.
- If time permits, use the quadratic formula to solve and verify that the same solutions are found. Discuss which method the students prefer.

## Example 3

- <sup>2</sup> "Could you use either square roots or completing the square to solve this equation? Explain." Square roots will not work because there is an *x*-term. Completing the square is not convenient because a ≠ 1 and b is odd.
- Consider factoring before using the quadratic formula. In this example, there are many possible products of polynomials for a = 2 and c = -24. Factoring is possible, but not easy.
- Work through the problem as shown.
- "How do you know this equation was factorable?" rational solutions
- **?** "What are the factors?" (x 8) and (2x + 3)

### Practice

- **MP5:** It is important that the students strategically choose the two methods they use in Exercises 1–3.
- MP3a Construct Viable Arguments: In explaining the methods they choose, students have to think and reason about the equations. Different students will make different choices, so it is important for students to share their thinking with the class.

## Closure

- Write a quadratic equation that you would *not* solve using square roots. Look for equations that have an *x*-term.
- Write a quadratic equation that you would *not* solve by factoring. Look for equations that are not easily factorable.

EXAMPLE

#### **Choosing a Method**

#### Solve $x^2 - 10x = 1$ using any method. Explain your choice of method.

The coefficient of the  $x^2$ -term is 1 and the coefficient of the *x*-term is an even number. So, solve by completing the square.

$$x^{2} - 10x = 1$$
Write the equation.  
Complete the square.  $\rightarrow x^{2} - 10x + 25 = 1 + 25$ 

$$(x - 5)^{2} = 26$$

$$x - 5 = \pm \sqrt{26}$$

$$x - 5 = \pm \sqrt{26}$$
Add  $\left(\frac{-10}{2}\right)^{2}$ , or 25, to each side.  
Factor  $x^{2} - 10x + 25$ .  
Take the square root of each side.  

$$x = 5 \pm \sqrt{26}$$
Add 5 to each side.

The solutions are  $x = 5 + \sqrt{26} \approx 10.1$  and  $x = 5 - \sqrt{26} \approx -0.1$ .

EXAMPLE 3 Choosing a Method

## Solve $2x^2 - 13x - 24 = 0$ using any method. Explain your choice of method.

The equation is not easily factorable and the numbers are somewhat large. So, solve using the quadratic formula.

$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$	Quadratic Formula
$=\frac{-(-13)\pm\sqrt{(-13)^2-4(2)(-24)}}{2(2)}$	Substitute 2 for $a$ , $-13$ for $b$ , and $-24$ for $c$ .
$=\frac{13\pm\sqrt{361}}{4}$	Simplify.
$=\frac{13\pm19}{4}$	Evaluate the square root.
$\therefore$ The solutions are $x = \frac{13 + 19}{4} = 8$ and $x$	$x = \frac{13 - 19}{4} = -\frac{3}{2}.$

## Practice

Solve the equation using two different methods.

**1.**  $x^2 + 14x = -8$  **2.**  $x^2 - 10x + 9 = 0$  **3.**  $-4x^2 + 144 = 0$ 

Solve the equation using any method. Explain your choice of method.

<b>4.</b> $x^2 + 11x - 12 = 0$	<b>5.</b> $9x^2 - 5 = 4$	<b>6.</b> $5x^2 - x - 1 = 0$
7. $x^2 - 3x - 40 = 0$	<b>8.</b> $x^2 + 12x + 5 = -15$	<b>9.</b> $x^2 = 2x - 5$
<b>10.</b> $-8x^2 - 2 = 14$	<b>11.</b> $x^2 + x - 12 = 0$	<b>12.</b> $x^2 + 6x + 9 = 16$

9.5

**Essential Question** How can you solve a system of two equations when one is linear and the other is quadratic?

### **ACTIVITY:** Solving a System of Equations

Work with a partner. Solve the system of equations using the given strategy. Which strategy do you prefer? Why?

#### **System of Equations:**

y = x + 2 Linear  $y = x^2 + 2x$  Quadratic

#### a. Solve by Graphing

*Graph* each equation and find the points of intersection of the line and the parabola.

#### b. Solve by Substitution

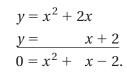
*Substitute* the expression for *y* from the quadratic equation into the linear equation to obtain

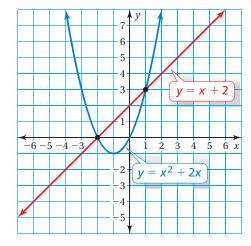
$$x^2 + 2x = x + 2$$
.

Solve this equation and substitute each *x*-value into the linear equation y = x + 2 to find the corresponding *y*-value.

#### c. Solve by Elimination

*Eliminate y* by subtracting the linear equation from the quadratic equation to obtain







Solve this equation and substitute each *x*-value into the linear equation y = x + 2 to find the corresponding *y*-value.



#### Solving Systems of Equations

In this lesson, you will
solve systems of linear and quadratic equations.
Learning Standard
A.REI.7



## Introduction

## **Standards for Mathematical Practice**

 MP1a Make Sense of Problems and MP8 Look for and Express Regularity in Repeated Reasoning: In this activity, students extend the methods they learned for solving a system of linear equations to solving a system with a nonlinear equation. Students make sense of the problem by connecting the new process to what they know about solving linear systems and solving quadratic equations.

## **Motivate**

• **Story Time:** Share a story about shooting clay pigeons launched into the air by a machine. In the last round, you hit the target on the way down. (Sketch the diagram shown below.)



• Connect this to today's activity. Explain that you prefer to hit the target on the way up, because it is closer to you.

## Activity Notes

### Discuss

- What is a system of linear equations?" a set of two or more linear equations in the same variables
- "How do you solve a system of linear equations?" graphing, substitution, or elimination
- Explain that today's activity is about systems of equations that include quadratic equations.

## Activity 1

- As students graph the two equations, you should hear comments about slope, *y*-intercepts, the parabola opening up, and so on.
- **Big Idea:** The two equations are solved for *y*. So, substitution results in the expressions being set equal. The equation that results connects to solving quadratic equations by factoring, from a previous chapter.
- **Common Error:** When using elimination, students often subtract the left side of the equations but add on the right side.
- A preference for one method over another is often related to a student's comfort level with each method.
- MP1a: Summarize the multiple approaches used in the activity to make sense of the problem.

#### **Common Core State Standards**

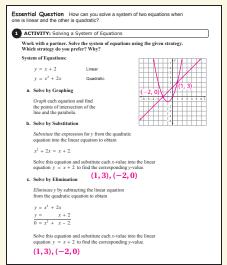
**A.REI.7** Solve a simple system consisting of a linear equation and a quadratic equation in two variables algebraically and graphically.

#### **Previous Learning**

Students should know how to solve systems of linear equations. They should also know how to solve quadratic equations.



### 9.5 Record and Practice Journal



#### **English Language Learners**

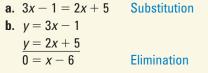
#### Vocabulary

To help students recall the methods of substitution and elimination, write a system of linear equations.

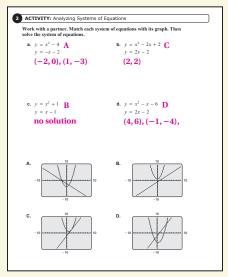
$$y = 3x - 2$$

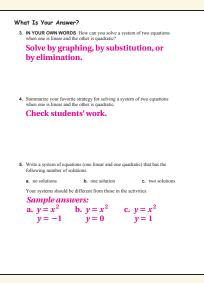
y = 2x + 5

Then ask which method uses each step shown below.



#### 9.5 Record and Practice Journal





## Laurie's Notes

## Activity 2

- In Activity 1, the focus was on the different solution methods. In Activity 2, the focus is on the number of solutions.
- The graphs visually suggest three different cases for the number of solutions. These are similar to the three cases for the number of *x*-intercepts of the graph of a quadratic function.
- MP6 Attend to Precision: Students could approximate the solution(s) for each system. Instead, make sure students find the exact solution(s).
- What happened when you solved the system in part (c) algebraically?" found that the system has no real solutions

### What Is Your Answer?

- As a follow-up to Question 4, discuss different ways to check solutions, such as solving in two different ways or substituting the solutions back into the original equations.
- Question 5 takes time and students are likely to begin by using trial and error.
- In Question 5, which of the three cases was the most challenging and why?" Answers will vary. Many students will say that finding a system with one solution was the most challenging.

## Closure

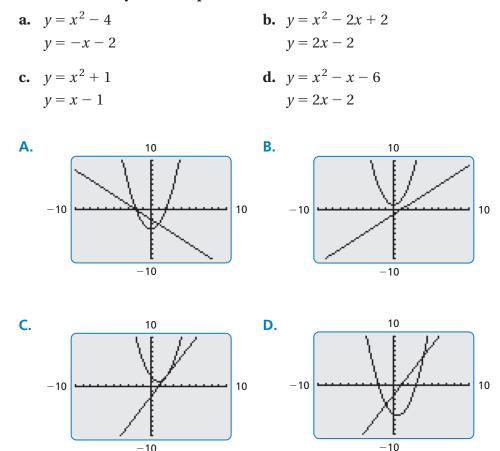
Writing Prompt: Consider the graphs of y = x<sup>2</sup> and y = -4. As the constant function (horizontal line) is translated up, ... the system of equations formed by the two equations goes from having no solutions, to one solution (when y = 0), and then to two solutions.

### **ACTIVITY:** Analyzing Systems of Equations



#### Results

How can you check the solution of the system of equations to verify that your answer is reasonable? Work with a partner. Match each system of equations with its graph. Then solve the system of equations.



## -What Is Your Answer?

- **3. IN YOUR OWN WORDS** How can you solve a system of two equations when one is linear and the other is quadratic?
- **4.** Summarize your favorite strategy for solving a system of two equations when one is linear and the other is quadratic.
- **5.** Write a system of equations (one linear and one quadratic) that has the following number of solutions.
  - **a.** no solutions **b.** one solution **c.** two solutions

Your systems should be different from those in the activities.



Use what you learned about systems of equations to complete Exercises 3–5 on page 490.



You learned methods for solving systems of linear equations in Chapter 4. You can use similar methods to solve systems of linear and quadratic equations.

- Solving by Graphing (Section 4.1 and Section 9.1)
- Solving by Substitution (Section 4.2)
- Solving by Elimination (Section 4.3)

## **EXAMPLE** Solving a System of Linear and Quadratic Equations

Solve the system by substitution.

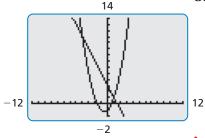
$y = x^2 + x - 1$	Equation 1
y = -2x + 3	Equation 2

**Step 1:** The equations are already solved for *y*.

**Step 2:** Substitute -2x + 3 for *y* in Equation 1 and solve for *x*.

$y = x^2 + x - 1$	Equation 1
$-2x + 3 = x^2 + x - 1$	Substitute $-2x + 3$ for y.
$3 = x^2 + 3x - 1$	Add 2x to each side.
$0 = x^2 + 3x - 4$	Subtract 3 from each side.
0 = (x+4)(x-1)	Factor right side.
x + 4 = 0 or $x - 1 = 0$	Use Zero-Product Property.
$x = -4  or \qquad x = 1$	Solve for <i>x</i> .

**Step 3:** Substitute –4 and 1 for *x* in Equation 2 and solve for *y*.



low You're Ready

Exercises 6–11

y = -2x + 3Equation 2y = -2x + 3= -2(-4) + 3Substitute.= -2(1) + 3= 8 + 3Multiply.= -2 + 3= 11Add.= 1

So, the solutions are (-4, 11) and (1, 1).

#### 👂 On Your Own

Solve the system by substitution. Check your solution(s).

1.  $y = x^2 + 9$ <br/>y = 92. y = -5x<br/> $y = x^2 - 3x - 3$ 3.  $y = -3x^2 + 2x + 1$ <br/>y = 5 - 3x

# Laurie's Notes

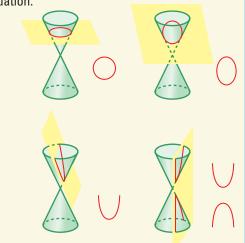
## Introduction

## Connect

- **Yesterday:** Students developed a conceptual understanding of solving a system of linear and quadratic equations. (MP1a, MP6, MP8)
- **Today:** Students will solve systems of equations consisting of one linear equation and one quadratic equation.

## **Motivate**

- Show an illustration of the four conic sections. Discuss how a plane can intersect a double-napped cone to form a circle, a parabola, an ellipse or a hyperbola.
- Today students will look at the intersection of a line and a parabola in a plane.



# Lesson Notes

## Discuss

- MP7 Look for and Make Use of Structure: There are no new skills in this lesson. Prior skills are applied to a different type of system. Discuss the strategies students have already learned for solving a linear system.
- "When you solved a system of linear equations, what were the possible numbers of solutions? Explain what your answers imply graphically." no solution: The lines are parallel and do not intersect; one solution: The lines intersect; infinitely many solutions: The lines are the same.
- What are the possible numbers of solutions for a system with one linear equation and one quadratic equation? Explain." no solutions: The line and parabola do not intersect; one solution: The line intersects the parabola at one point; two solutions: The line intersects the parabola at two points.
- Some students may believe that there can be infinitely many solutions for a system of linear and quadratic equations. Explain that an entire parabola is a curve that can be intersected by a line in one or two points at most.
- If time permits, look back at Section 9.1, Example 3. Method 2 is actually solving this type of system by graphing.

## **Example 1**

- Write the system on the board.
- \*Because each equation is already solved for y, what method do you suggest using? Explain." substitution; No work is needed before setting the two expressions equal to each other.
- Collect like terms on one side, but do so in two steps, identifying the quantity added or subtracted to each side in each step.
- ? "So, are the solutions x = -4 and x = 1?" no; The solutions are ordered pairs, so we still need to solve for the corresponding *y*-values.

**Goal** Today's lesson is solving systems of linear and quadratic equations.

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#### Extra Example 1

Solve the system by substitution.  $y = x^2 - 4$  Equation 1 y = -2x - 1 Equation 2 (-3, 5), (1, -3)

#### 🕨 On Your Own

- **1.** (0, 9)
- **2.** (-3, 15), (1, -5)
- 3. no real solutions

# Laurie's Notes

#### Extra Example 2

Solve the system by elimination.  $y = 2x^2 + 7x + 3$  Equation 1 y = -x + 3 Equation 2 (0, 3), (-4, 7)

#### Extra Example 3

In Example 3, how many solutions does the system have when Equation 2 is changed to y = x - 4? Explain. 0; The graph of y = x - 4 is a translation 1 unit down of the graph of y = x - 3, so it does not intersect the parabola.

#### 👂 On Your Own

- **4.**  $(-\sqrt{5}, 5 \sqrt{5}),$  $(\sqrt{5}, 5 + \sqrt{5})$
- **5.**  $\left(\frac{1}{3}, -2\frac{1}{3}\right), \left(-\frac{2}{3}, -7\frac{1}{3}\right)$
- 6. no real solutions
- 7. no; The system has 2 solutions because the graph of y = x 2 is a translation 1 unit up of the graph of y = x 3.

#### **Differentiated Instruction**

#### **Kinesthetic**

In Example 3, it is difficult to tell from the graph that there is exactly one solution. Have your students use an algebraic method to verify the solution.

## Example 1 (continued)

- "How can we find the y-value that corresponds to each x-value?" Substitute the x-value into one of the original equations.
- Either equation can be used to determine the *y*-values, though the linear equation is easier. Discuss ways of checking solutions.

#### On Your Own

• Have students check with a neighbor after completing each question. Ask students who finish quickly to check by graphing.

### Example 2

- When solving by elimination, it is helpful to line up like terms as in Step 1.
- In Step 1, be sure that students correctly subtract each term. They are subtracting -3x and -8, which means they "add the opposite."
- "How can we check the solution?" Graph each equation in the system. The graphs do not intersect. So, there are no solutions.

## **Example 3**

- Have students graph the system in a standard viewing window of a graphing calculator.
- Can you determine the solution(s) in a standard viewing window?" Answers will vary. Students may say no and that they need to zoom in.
- Remind students that the solution is the point of intersection. Students should be familiar with the several ways to determine the point of intersection using a graphing calculator.
- Take time to discuss the three wrong answers. These three distractors point out some common misconceptions that your students may have.

## On Your Own

In Question 6, how does using elimination to determine that this system has no solution differ from using elimination to determine that a system of two linear equations has no solution?" Using the quadratic formula leads to an expression that contains the square root of a negative number. A linear system that has no solution leads to an equation that is never true, such as 0 = 7.

## Closure

• Exit Ticket: Solve the system using any method. (-1, 0) and (4, 10)

$$y = 2x + 2$$
$$y = x^2 - x - 2$$

EXAMPLE

2

#### Solving a System of Linear and Quadratic Equations

Solve the system by	elimination.	$y = x^2 - 3x - 2$	Equation 1
		y = -3x - 8	Equation 2
Step 1: Subtract.	$y = x^2 - 3x - 2$	Equation 1	
	$\underline{y} = -3x - 8$	Equation 2	
	$0 = x^2 + 6$	Subtract the ed	quations.
<b>Step 2:</b> Solve for <i>x</i> .	$0 = x^2 + 6$ $-6 = x^2$	Equation from Subtract 6 from	1 - C

The square of a real number cannot be negative. So, the system has no real solutions.

#### **EXAMPLE 3** Analyze a System of Equations

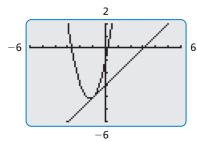
Which statement about the system is valid?

 $y = 2x^2 + 5x - 1$  Equation 1 y = x - 3 Equation 2

- (A) There is one solution because the graph of y = x 3 has one *y*-intercept.
- **(B)** There is one solution because y = x 3 has one zero.
- (C) There is one solution because the graphs of  $y = 2x^2 + 5x 1$ and y = x - 3 intersect at one point.
- **D** There are two solutions because the graph of  $y = 2x^2 + 5x 1$  has two *x*-intercepts.

Use a graphing calculator to graph the system. The graphs of  $y = 2x^2 + 5x - 1$  and y = x - 3 intersect at only one point, (-1, -4).

So, the correct answer is  $\bigcirc$ .



#### 🌒 On Your Own



Solve the system by elimination. Check your solution(s).

**4.**  $y = x^2 + x$  y = x + 5 **5.**  $y = 9x^2 + 8x - 6$  **6.** y = 2x + 5 $y = -3x^2 + x - 4$ 

**7.** WHAT IF? In Example 3, does the system still have one solution when Equation 2 is changed to y = x - 2? Explain.



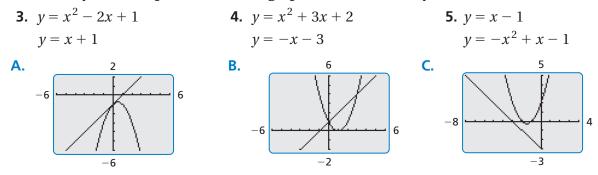


## Vocabulary and Concept Check

- 1. VOCABULARY What is a solution of a system of linear and quadratic equations?
- **2. WRITING** How is solving a system of linear and quadratic equations similar to solving a system of linear equations? How is it different?

# Practice and Problem Solving

Match the system of equations with its graph. Then solve the system.



Solve the system by substitution. Check your solution(s).

16. y = x - 5<br/> $y = x^2 + 4x - 5$ 7.  $y = -2x^2$ <br/>y = 4x + 28. y = -x + 7<br/> $y = -x^2 - 2x - 1$ 9.  $y = -x^2 + 7$ <br/>y - 2x = 410.  $y - 5 = -x^2$ <br/>y = 511.  $y = 2x^2 + 3x - 4$ <br/>y - 4x = 2

Solve the system by elimination. Check your solution(s).

<b>2 12.</b> $y = -x^2 - 2x + 2$	<b>13.</b> $y = -2x^2 + x - 3$	<b>14.</b> $y = 2x - 1$
y = 4x + 2	y = 2x - 2	$y = x^2$
<b>15.</b> $y = -2x$	<b>16.</b> $y - 1 = x^2 + x$	<b>17.</b> $y = \frac{1}{2}x - 7$
$y - x^2 = 3x$	y = -x - 2	$y + 4x = x^2 - 2$

**18. MOVIES** The attendances *y* for two movies can be modeled by the following equations, where *x* is the number of days since the movies opened.

$y = -x^2 + 35x + 100$	Movie A
y = -5x + 275	Movie B

When is the attendance for each movie the same?



## Assignment Guide and Homework Check

Level	Assignment	Homework Check
Average	1–5, 7–17 odd, 18, 23, 27–30	7, 13, 18, 23
Advanced	1, 2, 6–18 even, 22–30	8, 16, 23, 25

## **Common Errors**

- Exercises 6–11 Students may give only the x-values instead of the coordinates of each solution. Remind them each solution is an ordered pair.
- **Exercises 15–17** Students may fail to solve for *y* before subtracting vertically. Remind students to solve both equations for *y* and to line up like terms before subtracting.
- Exercises 19–21 Estimates obtained graphically may be incorrect or not exact. Make sure their graphical approach is correct. Also, remind them to check their answers.

#### 9.5 Record and Practice Journal

Solve the system by substitution. Che	ck your solution(s).
1. $y = x^2 + 5x - 4$	2. $y = 4x + 2$
y = 3x - 1	$y = x^2 + 6$
(-3, -10), (1, 2)	(2,10)
3. $y = -3x^2$	4. $y - x = 2x^2 - 5$
y - 1 = 2x <b>no solution</b>	y = x + 3 (-2, 1), (2, 5)
Solve the system by elimination. Check 5. $y = 4 - 2x$	<b>:</b> k your solution(s). <b>6.</b> $y = x^2 + 5x + 8$
5. $y = 4 - 2x$ $y = -x^2 + 2x$	<b>6.</b> $y = x + 3x + 8$ y = -2x + 2
( <b>2</b> , <b>0</b> )	(-1,4), (-6,14)
7. $y + 6x = 7$ $y = -2x^2 + 9x$	8. $y - 4 = x^2 + 5x$ y = 3x - 2
$y = -2x^2 + 9x$ $\left(\frac{1}{2}, 4\right), (7, -35)$	y = 3x - 2 no solution
<ol> <li>The weekly profit y (in dollars) for the following equations, where x is beginning of the year.</li> </ol>	
$y = -x^2 + 9x + 100$ $y = 5x + 103$	
When is the weekly profit for each weeks 1 and 3	vendor the same?

### Vocabulary and Concept Check

- 1. A solution of a system of linear and quadratic equations is an ordered pair that is a solution of each equation in the system.
- 2. Similarities: You can solve either type of system by elimination, substitution, or graphing.

Differences: Solving a linear system involves finding the intersection(s) of 2 lines or solving a linear equation. Solving a system of linear and quadratic equations involves finding the intersection(s) of a line and a parabola or solving a quadratic equation.

#### Practice and Problem Solving

- **3.** B; (0, 1), (3, 4)
- 4. C; no real solutions
- **5.** A; (0, −1)
- **6.** (0, -5), (-3, -8)
- **7.** (-1, -2)
- 8. no real solutions
- **9.** (-3, -2), (1, 6)
- **10.** (0, 5)
- **11.**  $\left(-\frac{3}{2}, -4\right)$ , (2, 10)
- **12.** (-6, -22), (0, 2)
- **13.** no real solutions
- **14.** (1, 1)
- **15.** (0, 0), (-5, 10)
- **16.** no real solutions

**17.** 
$$(2, -6), \left(\frac{5}{2}, -\frac{23}{4}\right)$$

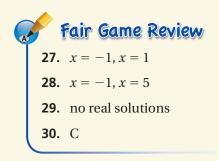
18. after 5 days and after 35 days



- **19.** (-1, -6), (-2, -9)
- 20. no real solutions

**21.** (2, 2)

- **22.** Sample answer: graphing calculator; It is easier to use a graphing calculator, especially when fractions are involved.
- **23.** *Sample answer:* The viewing window of the graphing calculator is too small. By increasing the window you can see that (5, 14) is also a solution.
- **24. a.** y = 30x + 290
  - **b.** (1, 320), (34, 1310)
- **25. a.** 2 **b.** 0
- **26.** See *Taking Math Deeper*.



## **Mini-Assessment**

#### Solve the system.

- 1.  $y = x^2 + 2$ y = 6 (-2, 6), (2, 6)
- 2.  $y = x^2 7x + 12$ y = x - 4 (4, 0)

**3.**  $y = x^2 - 3x + 5$ y + 2x = 3 no real solutions

 The system of equations represents the annual revenues y (in thousands of dollars) of two companies t years after 2010.

$$y = 3t^2 + 32t + 10$$

$$y = 45t + 40$$

In what year are the revenues of the two companies equal? 2016

# Taking Math Deeper

## **Exercise 26**

You can solve this problem algebraically by setting up the system using the general form of each type of equation.

Write the system.

y = mx + nGeneral form of a linear equation $y = ax^2 + bx + c$ General form of a quadratic equation

(*Note: m* and *n* are used in the general form of a linear equation because *a* and *b* are used in the general form of a quadratic equation.)



Begin solving the system by subtracting the equations.

y = mx + n  $y = ax^{2} + bx + c$  $0 = -ax^{2} + (m - b)x + (n - c)$ 



Notice that the resulting equation is a quadratic equation in one variable. The solutions of this equation represent the solutions of the system.

You learned previously that quadratic equations must have 0, 1, or 2 solutions. So, the system must have 0, 1, or 2 solutions.

3 Interpret the result.

This system represents ALL possible systems of linear and quadratic equations. So, a system of linear and quadratic equations cannot have an infinite number of solutions.

## Project

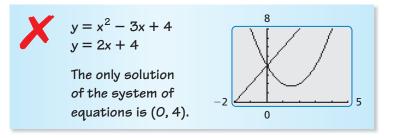
Research cubic functions. Make a conjecture about the number of possible solutions of a system of linear and cubic equations.

## **Reteaching and Enrichment Strategies**

If students need help	If students got it
Resources by Chapter • Practice A and Practice B • Puzzle Time Record and Practice Journal Practice Differentiating the Lesson Lesson Tutorials Skills Review Handbook	Resources by Chapter • Enrichment and Extension • School-to-Work • Financial Literacy Start the next section

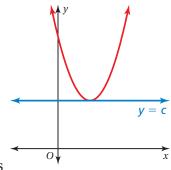
#### Solve the system using a graphing calculator.

- **19.**  $y = x^2 + 6x 1$ y = 3x - 3 **20.**  $y = \frac{1}{4}x - 12$   $y = \frac{1}{2}x^2$   $y = x^2 - 6x$  **21.**  $y = \frac{1}{2}x^2$  y = 2x - 2
- **22. CHOOSE TOOLS** Do you prefer to solve systems of equations by hand or using a graphing calculator? Explain your reasoning.
- **23. ERROR ANALYSIS** Describe and correct the error in solving the system of equations.





- 24. WEBSITES The function  $y = -x^2 + 65x + 256$  models the number *y* of subscribers to a website, where *x* is the number of days since the website was launched. The number of subscribers to a competitor's website can be modeled by a linear function. The websites have the same number of subscribers on days 1 and 34.
  - **a.** Write a linear function that models the number of subscribers to the competitor's website.
  - **b.** Solve the system to verify the function from part (a).
- **25. REASONING** The graph shows a quadratic function and the linear function y = c.
  - **a.** How many solutions will the system have when you change the linear equation to y = c + 2?
  - **b.** How many solutions will the system have when you change the linear equation to y = c 2?



**26.** Writing Can a system of linear and quadratic equations have an infinite number of solutions? Explain your reasoning.

## Fair Game Review What you learned in previous grades & lessons

#### Solve the equation by graphing. Check your solution(s). (Section 9.1)

27.	$x^2 = 1$	<b>28.</b> $x^2 - 4x - 5 = 0$	<b>29.</b> $-x^2 = 2x + 7$
30.	<b>MULTIPLE CHOICE</b> (Section 7.9)	What is the factored form of the pol	lynomial $x^2 - 36$ ?

**(A)**  $(x+6)^2$  **(B)**  $(x-6)^2$  **(C)** (x+6)(x-6) **(D)** x+6



#### Solve the equation using the quadratic formula. (Section 9.4)

**1.**  $x^2 + 8x - 20 = 0$  **2.**  $13x = 2x^2 + 6$  **3.**  $9 - 24x = -16x^2$ 

Use the discriminant to determine the number of real solutions of the equation. *(Section 9.4)* 

**4.**  $x^2 + 6x - 13 = 0$  **5.**  $-8x^2 - x = 5$  **6.**  $\frac{3}{4}x^2 = 3x - 3$ 

**7.** Solve  $x^2 + 10x + 21 = 0$  using two different methods. *(Section 9.4)* 

Solve the equation using any method. Explain your choice of method. (Section 9.4)

**8.**  $x^2 + 4x - 11 = 0$  **9.**  $-4x^2 + 1 = 0$  **10.**  $52 = x^2 - 2x$ 

Solve the system. (Section 9.5)

- **11.**  $y = x^2 16$ <br/>y = -7**12.**  $y = x^2 + 2x + 1$ <br/>y = 2x + 2**13.**  $y = x^2 5x + 8$ <br/>y = -3x 4
- **14. BACTERIA** The numbers *y* of two types of bacteria after *t* hours are given by the models below. *(Section 9.5)*

$$y = 3t^2 + 8t + 20$$
 Type 1  
 $y = 27t + 60$  Type 2

- **a.** As *t* increases, which type grows more quickly? Explain.
- **b.** When are the numbers of Type 1 and Type 2 bacteria the same?
- **c.** When are there more Type 1 bacteria than Type 2? When are there more Type 2 bacteria than Type 1? Use a graph to support your answer.
- **15. CELLULAR PHONE CALLS** The average monthly bill *y* (in dollars) for a customer's cell phone *x* years after 2000 can be modeled by  $y = -0.2x^2 + 2x + 45$ . When was the average monthly bill about \$50? *(Section 9.4)*
- **16. REASONING** Do you think the model in Exercise 15 can be used for future years? Explain using a graphing calculator to support your answer. *(Section 9.4)*



## **Alternative Assessment Options**

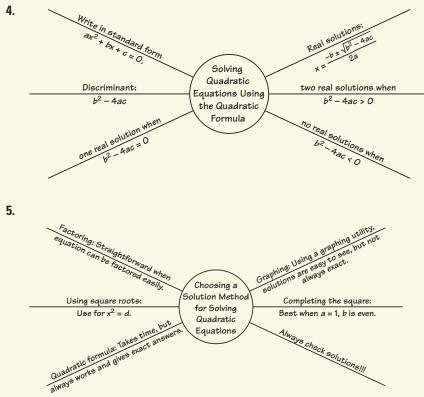
Math Chat Structured Interview Student Reflective Focus Question Writing Prompt

#### **Math Chat**

- Have individual students work problems from the quiz on the board. The student explains the process used and justifies each step. Students in the class ask questions of the student presenting.
- The teacher explores the thought process of the student presenting, but does not teach or ask leading questions.

## **Study Help Sample Answers**

Remind students to complete Graphic Organizers for the rest of the chapter.



6. Available at *BigldeasMath.com* 

## **Reteaching and Enrichment Strategies**

If students need help	If students got it
Resources by Chapter	Resources by Chapter
<ul> <li>Study Help</li> </ul>	• Enrichment and Extension
<ul> <li>Practice A and Practice B</li> </ul>	<ul> <li>School-to-Work</li> </ul>
Puzzle Time	Game Closet at BigldeasMath.com
Lesson Tutorials	Start the Chapter Review
BigIdeasMath.com	

#### Answers

- **1.** x = -10, x = 2**2.**  $x = \frac{1}{2}, x = 6$
- **3.**  $x = \frac{3}{4}$  **4.** 2
- **5.** 0 **6.** 1
- **7.** x = -7, x = -3
- 8.  $x = -2 + \sqrt{15}$ ,  $x = -2 \sqrt{15}$ ; *Sample answer:* completing the square, because a = 1 and *b* is even
- 9.  $x = \frac{1}{2}, x = -\frac{1}{2}$ ; Sample answer: square roots, because no *x*-term
- **10.**  $x = 1 + \sqrt{53}$ ,  $x = 1 \sqrt{53}$ ; *Sample answer:* completing the square, because a = 1 and *b* is even
- **11.** (-3, -7), (3, -7)
- **12.** (-1, 0), (1, 4)
- **13.** no real solutions
- **14–16.** See Additional Answers.



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#### For the Teacher Additional Review Options

- BigIdeasMath.com
- Online Assessment
- Game Closet at *BigldeasMath.com*
- Vocabulary Help
- Resources by Chapter

#### Answers

- **1.** x = 3, x = 6
- 2. no real solutions
- **3.** x = -4
- **4.** x = 0
- 5. no real solutions
- **6.** x = -10, x = 6

## **Review of Common Errors**

- Exercises 1–3 Solutions obtained graphically may be incorrect or not exact. Make sure students use a sound graphical approach. Also, remind them to check their answers.
- **Exercise 5** Students may try to take the square root of a negative number. Remind them that the square of a real number cannot be negative.
- **Exercise 6** Students may forget the negative square root when taking the square root of each side of the equation. Remind them to account for the negative square root when appropriate.
- **Exercises 7–9** Students may forget to divide the *x*-coefficient by 2 before squaring. Remind them of this process.
- **Exercises 7–9** Students may not add the same value to each side of the equation when completing the square. Remind students that to form an equivalent equation, they must add the same quantity to each side.
- **Exercise 10** Students may stop after finding the length  $\ell$ . They need to find the perimeter.
- **Exercises 11–13** Students may make sign mistakes when identifying the values of *a*, *b*, and *c*. Emphasize how the signs are determined.
- Exercises 14–16 Students may not explain their reasoning. Remind them to read the directions carefully.
- Exercises 17–19 Students may give only the x-values instead of the coordinates of each solution. Remind them each solution is an ordered pair.



## **Review Key Vocabulary**

quadratic equation, p. 456 completing the square, p. 470 quadratic formula, p. 478 discriminant, p. 480

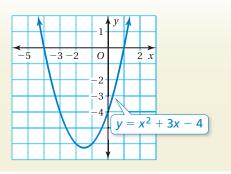
## **Review Examples and Exercises**

#### 9.1 **Solving Quadratic Equations by Graphing** (pp. 454–461)

Solve  $x^2 + 3x - 4 = 0$  by graphing.

**Step 1:** Graph the related function  $v = x^2 + 3x - 4$ .

- **Step 2:** Find the *x*-intercepts. They are -4 and 1.
- So, the solutions are x = -4 and x = 1.



#### Exercises

Solve the equation by graphing. Check your solution(s).

**1.**  $x^2 - 9x + 18 = 0$  **2.**  $x^2 - 2x = -4$  **3.**  $-8x - 16 = x^2$ 

#### **Solving Quadratic Equations Using Square Roots** (pp. 462–467) 9.2

A sprinkler sprays water that covers a circular region of  $90\pi$  square feet. Find the diameter of the circle.

Write an equation using the formula for the area of a circle.

> $A = \pi r^2$ Write the formula.  $90\pi = \pi r^2$ Substitute 90  $\pi$  for A. 90 =  $r^2$  Divide each side by  $\pi$ .  $\pm\sqrt{90} = r$ Take the square root of each side.

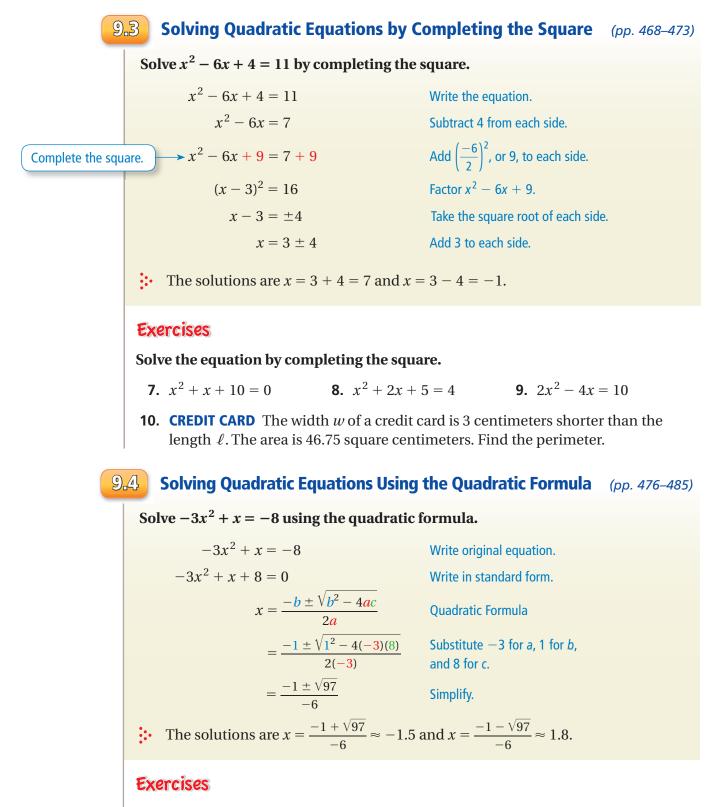
A diameter cannot be negative, so use the positive square root. The diameter is twice the radius. So, the diameter is  $2\sqrt{90}$ .

The diameter of the circle is  $2\sqrt{90} \approx 19$  feet.

#### Exercises

Solve the equation using square roots.

**4.**  $x^2 - 10 = -10$  **5.**  $4x^2 = -100$  **6.**  $(x+2)^2 = 64$ 



Solve the equation using the quadratic formula.

**11.**  $x^2 + 2x - 15 = 0$  **12.**  $2x^2 - x + 8 = 3$  **13.**  $-5x^2 + 10x = 5$ 

Solve the equation using any method. Explain your choice of method.

**14.**  $x^2 - 121 = 0$  **15.**  $x^2 - 4x + 4 = 0$  **16.**  $x^2 - 4x = -1$ 

## **Review Game**

# Choosing a Solution Method Materials:

- flash cards
- paper
- pencil

#### **Directions:**

- Make flash cards ahead of time by writing quadratic equations large enough for your students to see.
- Split the class into two teams. Select a spokesperson for each team.

#### Playing a round:

- Lift a flash card to show a quadratic equation. The two teams race to determine:
  - (1) a list of the methods that can be used to solve the equation(2) the solution of the equation
- The first spokesperson to raise his or her hand answers both parts.
- Next, the spokesperson from the other team either confirms or corrects the first team's answers.

#### Round scoring:

- The correct answer to Part (1) is a list of any of the methods (factoring, graphing, using square roots, completing the square, or quadratic formula) that can be used to solve the equation. The correct answer to Part (2) includes all solutions of the equation.
- The first team earns 2 points for each part they answer correctly. The other team earns 1 point for confirming a correct part and 3 points for correcting a wrong part.

#### Who wins?

The team with the greatest number of points after the last round wins.

#### For the Student Additional Practice

- Lesson Tutorials
- Multi-Language Glossary
- Self-Grading Progress Check
- *BigldeasMath.com* Dynamic Student Edition Student Resources

#### Answers

- 7. no real solutions
- **8.** x = -1
- **9.**  $x = 1 + \sqrt{6}, x = 1 \sqrt{6}$
- **10.** 28 cm
- **11.** x = -5, x = 3
- **12.** no real solutions
- **13.** *x* = 1
- **14.** x = 11, x = -11;*Sample answer:* square roots, because no *x*-term
- **15.** *x* = 2; *Sample answer:* factoring, because the left side is a perfect square trinomial
- **16.**  $x = 2 + \sqrt{3}$ ,  $x = 2 \sqrt{3}$ ; *Sample answer:* completing the square, because a = 1 and *b* is even
- **17.** (1, −5)
- **18.**  $(1 \sqrt{15}, 7 2\sqrt{15}), (1 + \sqrt{15}, 7 + 2\sqrt{15})$
- **19.** no real solutions

# My Thoughts on the Chapter

What worked...

Teacher Tip

Not allowed to write in your teaching edition? Use sticky notes to record your thoughts.

What did not work. . .

What I would do differently. . .

#### **9.5** Solving Systems of Linear and Quadratic Equations (pp. 486–491)

#### Solve the system by substitution.

$y = 2x^2 - 5$	Equation 1
y = -x + 1	Equation 2

**Step 1:** The equations are already solved for *y*.

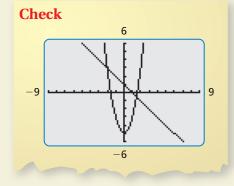
**Step 2:** Substitute -x + 1 for *y* in Equation 1 and solve for *x*.

$y = 2x^2 - 5$	Equation 1
$-x+1=2x^2-5$	Substitute $-x + 1$ for y.
$1 = 2x^2 + x - 5$	Add <i>x</i> to each side.
$0 = 2x^2 + x - 6$	Subtract 1 from each side.
0 = (2x - 3)(x + 2)	Factor right side.
2x - 3 = 0 or $x + 2 = 0$	Use Zero-Product Property.
$x = \frac{3}{2} \qquad or \qquad x = -2$	Solve for <i>x</i> .

**Step 3:** Substitute  $\frac{3}{2}$  and -2 for x in Equation 2 and solve for y.

y = -x + 1 Equation 2 y = -x + 1 $= -\frac{3}{2} + 1$  Substitute. = -(-2) + 1 $= -\frac{1}{2}$  Simplify. = 3

So, the solutions are  $\left(\frac{3}{2}, -\frac{1}{2}\right)$  and (-2, 3).

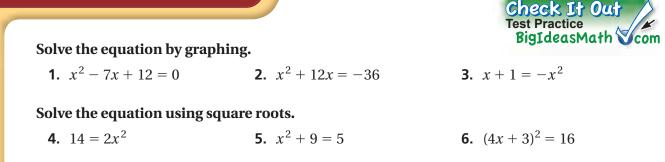


#### Exercises

Solve the system. Check your solution(s).

**17.** 
$$y = x^2 - 2x - 4$$
  
 $y = -5$   
**18.**  $y = x^2 - 9$   
 $y = 2x + 5$ 

**19.** y = 2 - 3x $y = -x^2 - 5x - 4$ 



Solve the equation by completing the square.

7.  $x^2 - 8x + 15 = 0$ 8.  $x^2 - 6x = 10$ 9.  $x^2 - 8x = -9$ 10.  $16 = x^2 - 16x - 20$ 

Solve the equation using the quadratic formula.

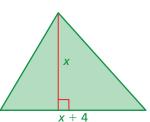
**11.**  $5x^2 + x - 4 = 0$  **12.**  $9x^2 + 6x + 1 = 0$  **13.**  $-2x^2 + 3x + 7 = 0$ 

- **14. REASONING** Use the discriminant to determine how many times the graph of  $y = 4x^2 4x + 1$  intersects the *x*-axis.
- **15.** CHOOSING A METHOD Solve  $x^2 9x 10 = 0$  using any method. Explain your choice of method.

#### Solve the system.

- **16.**  $y = x^2 4x 2$ y = -4x + 2
- **18. GEOMETRY** The area of the triangle is 35 square feet. Use a quadratic equation to find the length of the base. Round your answer to the nearest tenth.

**17.** 
$$y = -5x^2 + x - 1$$
  
 $y = -7$ 



**19. SNOWBOARDING** A snowboarder leaves an 8-foot-tall ramp with an upward velocity of 28 feet per second. The function  $h = -16t^2 + 28t + 8$  gives the height *h* (in feet) of the snowboarder after *t* seconds. How many points does the snowboarder earn with a perfect landing?

		40
Criteria	Scoring	
Maximum height	1 point per foot	
Time in air	5 points per second	
Perfect landing	25 points 🛛 🛌	

## **Test Item References**

Chapter Test Questions	Section to Review	Common Core State Standards
1–3	9.1	A.REI.4, A.REI.11
4-6	9.2	A.REI.4b
7–10	9.3	A.REI.4a, A.REI.4b, A.SSE.3b, F.IF.8a
11–14, 15, 18, 19	9.4	A.REI.4a, A.REI.4b
16, 17	9.5	A.REI.7

## **Test-Taking Strategies**

Remind students to quickly look over the entire test before they start so that they can budget their time. Have students use the **Stop** and **Think** strategy before they answer each question.

## **Common Errors**

- Exercises 1–3 Solutions obtained graphically may be incorrect or not exact. Make sure students use a sound graphical approach. Also, remind them to check their answers.
- Exercises 4–6 Students may forget the negative square root when taking the square root of each side of the equation. Remind them to account for the negative square root when appropriate.
- **Exercises 7–10** Students may not add the same value to each side of the equation when completing the square. Remind students that to form an equivalent equation, they must add the same quantity to each side.
- **Exercises 11–13** Students may make sign mistakes when identifying the values of *a*, *b*, and *c*. Emphasize how the signs are determined.
- Exercises 16 and 17 Students may give only the *x*-values instead of the coordinates of each solution. Remind them each solution is an ordered pair.
- **Exercise 19** Students may have a difficult time starting the problem. Explain how to approach this problem one part at a time: Find the maximum height, the time in the air, and the points awarded.

## **Reteaching and Enrichment Strategies**

If students need help	If students got it
Resources by Chapter <ul> <li>Practice A and Practice B</li> <li>Puzzle Time</li> </ul>	Resources by Chapter • Enrichment and Extension • School-to-Work
Record and Practice Journal Practice Differentiating the Lesson Lesson Tutorials	Financial Literacy     Game Closet at <i>BigldeasMath.com</i> Start Standards Assessment
BigldeasMath.com Skills Review Handbook	

#### Answers

- **1.** x = 3, x = 4
- **2.** x = -6
- **3.** no real solutions
- **4.**  $x = \sqrt{7}, x = -\sqrt{7}$
- **5.** no real solutions
- 6.  $x = -\frac{7}{4}, x = \frac{1}{4}$
- **7.** x = 3, x = 5
- 8.  $x = 3 + \sqrt{19}, x = 3 \sqrt{19}$
- **9.**  $x = 4 + \sqrt{7}, x = 4 \sqrt{7}$
- **10.** x = -2, x = 18
- **11.**  $x = -1, x = \frac{4}{5}$

**12.** 
$$x = -\frac{1}{3}$$
  
**13.**  $r = \frac{3 + \sqrt{65}}{7}$   $r = \frac{3 - \sqrt{65}}{7}$ 

**13.** 
$$x = \frac{3 + \sqrt{65}}{4}, x = \frac{3 - \sqrt{65}}{4}$$

- **14.** 1
- **15.** x = -1, x = 10, *Sample answer:* factors easily
- **16.** (-2, 10), (2, -6)

**17.** 
$$(-1, -7), \left(\frac{6}{5}, -7\right)$$

- **18.** 10.6 ft
- **19.**  $55\frac{1}{4}$  points



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#### **Test Taking Strategies**

Available at BigIdeasMath.com

After Answering Easy Questions, Relax Answer Easy Questions First

Estimate the Answer Read All Choices before Answering Read Question before Answering Solve Directly or Eliminate Choices Solve Problem before Looking at Choices Use Intelligent Guessing

Work Backwards

#### **About this Strategy**

When taking a multiple choice test, be sure to read each question carefully and thoroughly. When taking a timed test, it is often best to skim the test and answer the easy questions first. Be careful that you record your answer in the correct position on the answer sheet.

#### Answers

- **1.** B
- **2.** I
- **3**. D
- **4.** -4
- 5. H

## **Item Analysis**

- **1. A.** The student confuses the patterns for the square of a binomial.
  - **B.** Correct answer
  - **C.** The student represents the product as a sum of two squares.
  - **D.** The student confuses the patterns for the square of a binomial.
- **2.** F. The student incorrectly rewrites the related equation as  $y = (x 25)^2 + 5$  and solves by graphing.
  - **G.** The student is confused by the negative sign.
  - **H.** The student incorrectly rewrites the related equation as  $y = (3x + 1)^2 + 9$  and solves by graphing.
  - I. Correct answer
- 3. A. The student thinks the values represent solutions, *not* zeros.
  - **B.** The student incorrectly thinks the graph crosses the *x*-axis at (1, 0) and (3, 0).
  - **C.** The student does not know that the axis of symmetry is halfway between the *x*-intercepts.
  - **D.** Correct answer

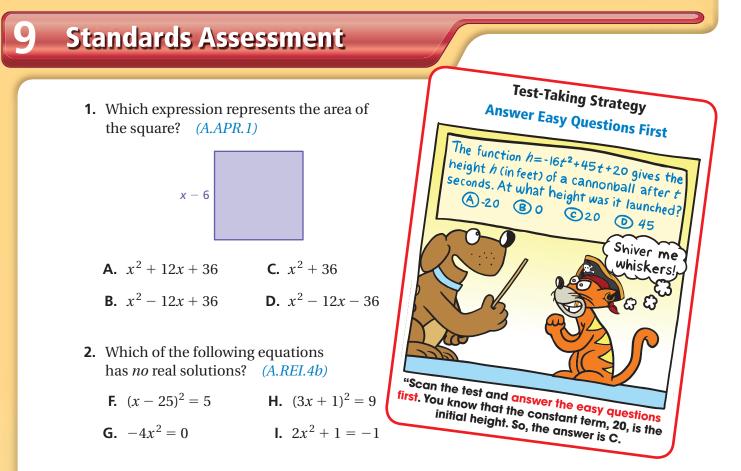
#### 4. Gridded response: Correct answer: -4

Common error: The student substitutes -12 for x and evaluates as -52.

- 5. F. The student chooses an integer value of *x* close to where the maximum occurs.
  - **G.** The student incorrectly estimates the value from the graph.
  - H. Correct answer
  - I. The student chooses an integer value of *x* close to where the maximum occurs.

Technology for the Teacher

Common Core State Standards Support Performance Tasks Online Assessment Assessment Book ExamView<sup>®</sup> Assessment Suite



**3.** Use the solution below to determine which statement about the function  $y = x^2 + 4x + 3$  is false. *(A.SSE.3a)* 

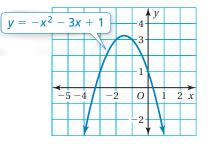
$$x^{2} + 4x + 3 = 0$$
  
(x + 3)(x + 1) = 0  
x + 3 = 0 or x + 1 = 0  
x = -3 x = -1

- **A.** The zeros are -1 and -3.
- **B.** The graph crosses the *x*-axis at (-1, 0) and (-3, 0).
- **C.** The axis of symmetry of the graph is x = -2.
- **D.** The maximum value occurs when x = -2.
- **4.** For f(x) = 5x + 8, what value of *x* makes f(x) = -12? *(F.I.F.2)*



**5.** Which line represents the axis of symmetry of the graph of the quadratic function? *(F.IF.4)* 

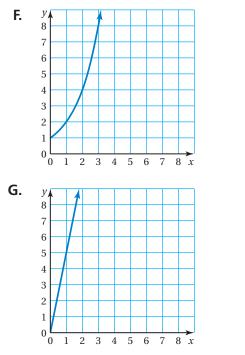
F. 
$$x = -2$$
  
G.  $x = -\frac{5}{3}$   
H.  $x = -\frac{3}{2}$   
H.  $x = -1$ 

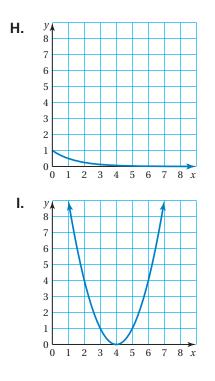


- **6.** What are the *exact* roots of the quadratic equation  $3x^2 + x 1 = 0$ ? (A.REI.4b)
  - **A.** -0.8, 0.4 **B.** -0.77, 0.43 **C.**  $\frac{-1 - \sqrt{13}}{6}, \frac{-1 + \sqrt{13}}{6}$ **D.**  $-\frac{3}{4}, \frac{1}{2}$
- **7.** The function  $h = -16t^2 + 60t + 2$  gives the height *h* (in feet) of a soccer ball after *t* seconds. Which of the following statements is true? (*A.REI.4b*)
  - **F.** The soccer ball reaches a height of 60 feet.
  - **G.** It takes the soccer ball 2.5 seconds to reach its maximum height.
  - **H.** The soccer ball hits the ground after about 5 seconds.
  - I. The soccer ball is kicked from a height of 2 feet.
- 8. Which *best* describes the solutions of the system of equations below? (A.REI.7)

$y = x^2 + 2x - 8$	Equation 1
y = 5x + 2	Equation 2

- **A.** Their graphs intersect at one point, (-2, -8). So, there is one solution.
- **B.** Their graphs intersect at two points, (-2, -8) and (5, 27). So, there are two solutions.
- C. Their graphs do not intersect. So, there is no solution.
- **D.** The graph of  $y = x^2 + 2x 8$  has two *x*-intercepts. So, there are two solutions.
- **9.** Which graph shows exponential growth? *(F.LE. 1c)*





## Item Analysis (continued)

- 6. A. The student rounds the solutions.
  - **B.** The student rounds the solutions.
  - **C.** Correct answer
  - **D.** The student incorrectly approximates the solutions by graphing.
- 7. F. The student graphs the function and estimates that the graph reaches a height of 60 feet.
  - **G.** The student makes a calculation error.
  - **H.** The student makes a calculation error.
  - I. Correct answer
- **8. A.** Using a graphing calculator, the student graphs the system in a standard viewing window and does not see the second point of intersection.
  - **B.** Correct answer
  - **C.** Using a graphing calculator, the student graphs the system in a window that does not show either point of intersection.
  - **D.** The student confuses the solutions of a system of equations with the solutions of a quadratic equation.

#### 9. F. Correct answer

- **G.** The student confuses the graphs of exponential growth and exponential decay models.
- H. The student randomly chooses a graph that rises from left to right.
- I. The student chooses the graph of a parabola because the chapter is about solving quadratic equations.

#### Answers

- **6.** C
- **7.** I
- **8.** B
- **9.** F

#### Answers

- **10.** *Part A*: up *Part B*: (0, 4) Part C:  $x = -\frac{1}{2}$  *Part D*:  $\left(-\frac{1}{2}, \frac{13}{4}\right)$ **11.** A
- **12.** 114
- **13.** G

#### Answer for Extra Example

- A. The student confuses the vertical line x = d for a horizontal line that does not intersect the parabola.
  - B. Correct answer
  - C. The student confuses the vertical line x = d for a horizontal line that intersects the parabola at two points.
  - **D.** The student confuses the vertical line *x* = *d* for a horizontal line.

## Item Analysis (continued)

- **10. 2 points** The student demonstrates a thorough understanding of how the graph of a quadratic function is related to its standard form  $y = ax^2 + bx + c$ . The student finds each part correctly, shows the work, and gives sound explanations.
  - **1 point** The student's work and explanation demonstrate a partial understanding. The student is unable to find one or two of the parts correctly and not all of the explanations are adequate.
  - **0 points** The student provides no response, a completely incorrect or incomprehensible response, or a response that demonstrates insufficient understanding of how the graph of a quadratic equation is related to the standard form of its equation.

#### 11. A. Correct answer

- B. The student incorrectly factors the perfect square trinomial.
- **C.** The student uses  $-\left(\frac{b^2}{2}\right)$  instead of  $\left(\frac{b^2}{2}\right)$ .
- **D.** The student confuses this problem for the type of real-life problem in which you only use the positive root.

#### 12. Gridded response: Correct answer: 114

Common error: The student forgets to write the equation in standard quadratic form and uses c = 13 instead of c = -13.

- 13. F. The student confuses the range and the domain.
  - G. Correct answer
  - **H.** The student thinks the zeros are the points where the graph crosses the *x*-axis.
  - I. The student confuses minimum and maximum.

## Extra Example

1. Which statement best describes the number of solutions of the system, where *a*, *b*, *c*, and *d* are real numbers? (*A.REI.7*)

 $y = ax^2 + bx + c$  Equation 1 x = d Equation 2

- A. There are no real solutions.
- B. There is one solution.
- **C.** There are two solutions.
- **D.** There may be one, two, or no real solutions.

- **10.** For Parts A–D, use the function  $y = 3x^2 + 3x + 4$  to find each characteristic<br/>without using a graph. Show your work and explain your reasoning. (EIE4)<br/>Part A direction the graph of the function opensPart By-intercept of the graph of the function<br/>Part CPart Caxis of symmetry of the graph of the function
  - Part D vertex of the graph of the function
  - **11.** Jamie is solving the equation  $x^2 14x + 7 = 18$  by completing the square.

$$x^{2} - 14x + 7 = 18$$
  

$$x^{2} - 14x = 11$$
  

$$x^{2} - 14x + 49 = 11$$
  

$$(x - 7)^{2} = 11$$
  

$$x - 7 = \pm \sqrt{11}$$
  

$$x = 7 \pm \sqrt{11}$$

What should Jamie do to correct the error that he made? (A.REI.4b)

- **A.** Add 49 to each side of the equation.
- **B.** Factor  $x^2 14x + 49$  as  $(x + 7)^2$ .
- C. Subtract 49 from each side of the equation instead of adding 49.
- **D.** Only use the positive square root of 11.

**12.** What is the value of the discriminant for the quadratic equation  $1.5x^2 - 6x = 13$ ? (*A.REI.4b*)



**13.** Which of the following statements is true about the quadratic function shown in the graph? *(A.REI.4b)* 

**F.** The range is all real numbers.

- **G.** The domain is all real numbers.
- **H.** The zeros are (−1, 0) and (5, 0).
- I. A minimum occurs at the vertex.

